

**VILLE : AUBAGNE**

**ÉQUIPE : LA GPT**

**Capitaine : Balthazar (Christophe Koedinger)**

**Faction : Circle Orboros**

**Liste 1 : Morvahna1 (\*6pts)**

\* Gorax (4pts)

\* Woldwyrd (5pts)

\* Warpwolf Stalker (10pts)

Shifting Stones (2pts)

\* Stone keeper (1pts)

Shifting Stones (2pts)

Swamp Gobber Bellows Crew (Leader and 1 Grunt) (1pts)

Tharn Bloodtrackers (Leader and 9 Grunts) (8pts)

\* Nuala the Huntress (2pts)

Tharn Bloodweavers (Leader and 5 Grunts) (5pts)

Warpborn Skinwalkers (Leader and 4 Grunts) (8pts)

\* Warpborn Alpha (3pts)

Gallows Grove (1pts)

Gallows Grove (1pts)

Gatorman Witch Doctor (3pts)

**Liste 2 : Krueger2 (\*5pts)**

\* Gorax (4pts)

\* Ghetorix (11pts)

\* Megalith (11pts)

\* Warpwolf Stalker (10pts)

Druids of Orboros (Leader and 5 Grunts) (7pts)

\* Druid of Orboros Overseer (2pts)

Shifting Stones (2pts)

\* Stone keeper (1pts)

Shifting Stones (2pts)

Blackclad Wayfarer (2pts)

Gallows Grove (1pts)

Professor Victor Pendrake (2pts)

**VILLE : AUBAGNE**

**ÉQUIPE : LA GPT**

**Joueur 2 : Thunder-Nico (Nicolas Mouynet)**

**Faction : Protectorate of Menoth**

**Liste 1 : Kreoss1 (\*5pts)**

\* Redeemer (6pts)

\* Reckoner (8pts)

Avatar of Menoth (11pts)

Choir of Menoth (Leader and 3 Grunts) (2pts)

Exemplar Errants (Leader and 9 Grunts) (8pts)

\* Exemplar Errant Officer & Standard Bearer (2pts)

Eiryss, Angel of Retribution (3pts)

Exemplar Errant Seneschal (2pts)

Kell Bailoch (2pts)

Nicia, Tear of Vengeance (3pts)

Rhupert Carvolo, Piper of Ord (2pts)

Taryn di la Rovissi (2pts)

Vassal of Menoth (2pts)

Vassal of Menoth (2pts)

**Liste 2 : Feora2 (\*6pts)**

\* Judicator (18pts)

\* Reckoner (8pts)

\* Reckoner (8pts)

Choir of Menoth (Leader and 5 Grunts) (3pts)

Holy Zealots (Leader and 9 Grunts) (6pts)

\* Holy Zealot Monolith Bearer (2pts)

Lady Aiyana & Master Holt (4pts)

The Covenant of Menoth (2pts)

The Wrack (3 wracks) (1pts)

Vassal of Menoth (2pts)

Vassal of Menoth (2pts)

**VILLE : AUBAGNE**

**ÉQUIPE : LA GPT**

**Joueur 3 : Zorg (François Verger)**

**Faction : Cygnar**

**Liste 1 : Striker2 (\*6pts)**

\* Ol' Rowdy (9pts)

\* Stormclad (10pts)

\* Squire (2pts)

Black 13th Gun Mage Strike Team (4pts)

Precursor Knights (Leader and 9 Grunts) (8pts)

\* Precursor Knight Officer & Standard (2pts)

Stormblade Infantry (Leader and 5 Grunts) (5pts)

\* Stormblade Infantry Officer & Standard (3pts)

\* 2 Stormblade Infantry Storm Gunner (2pts)

Captain Arlan Strangewayes (2pts)

Journeyman Warcaster (3pts)

\* Hunter (6pts)

**Liste 2 : Haley2 (\*5pts)**

\* Thorn (8pts)

\* Stormwall (19pts)

\* Squire (2pts)

Arcane Tempest Gun Mages (Leader and 5 Grunts) (6pts)

\* Arcane Tempest Gun Mage Officer (2pts)

Cylena Raefyll & Nyss Hunters (Cylena and 9 Grunts) (10pts)

\* Captain Jonas Murdoch (2pts)

Journeyman Warcaster (3pts)

Rhupert Carvolo, Piper of Ord (2pts)

Stormsmith Stormcaller (1pts)

**VILLE : AUBAGNE**

**ÉQUIPE : LA GPT**

**Joueur 4 : Seb le wolf (Sébastien Benas)**

**Faction : Khador**

**Liste 1 : Vladimir2 (\*5pts)**

\* Drago (8pts)

\* Syls Wyshnalyrr, the Seeker (2pts)

Gun Carriage (9pts)

Doom Reavers (Leader and 5 Grunts) (6pts)

\* Greylord Escort (2pts)

Kazy Eliminator (Leader and Grunt) (3pts)

Man-o-war Shocktroopers (Leader and 4 Grunts) (9pts)

Winter Guard Infantry (Leader and 9 Grunts) (6pts)

\* Winter Guard Infantry Officer & Standard (2pts)

\* 2 Winter Guard Infantry Rocketeers (2pts)

Iron Fang Kovnik (2pts)

Kovnik Jozef Grigorovich (2pts)

Saxon Orrik (2pts)

**Liste 2 : The Old Witch (\*3pts)**

\* Destroyer (9pts)

\* War dog (1pts)

Doom Reavers (Leader and 5 Grunts) (6pts)

\* Greylord Escort (2pts)

Kazy Assassins (Leader and 9 Grunts) (8pts)

\* Kazy Assassin Underboss (2pts)

Kazy Eliminator (Leader and Grunt) (3pts)

Man-o-war Shocktroopers (Leader and 4 Grunts) (9pts)

Widowmakers (Leader and 3 Grunts) (4pts)

Iron Fang Kovnik (2pts)

Orin Midwinter, Rogue Inquisitor (2pts)

Widowmaker Marksman (2pts)

Yuri the Axe (3pts)

**VILLE : AUBAGNE**

**ÉQUIPE : LA GPT**

**Joueur 5 : Yannick (Yannick Koene)**

**Faction : Cygnar**

**Liste 1 : Kraye (\*6pts)**

\* Minuteman (5pts)

\* Minuteman (5pts)

\* Gallant (9pts)

\* Stormwall (19pts)

\* Squire (2pts)

Precursor Knights (Leader and 9 Grunts) (8pts)

\* Precursor Knight Officer & Standard (2pts)

Journeyman Warcaster (3pts)

Stormsmith Stormcaller (1pts)

Stormsmith Stormcaller (1pts)

Stormsmith Stormcaller (1pts)

**Liste 2 : Stryker1 (\*6pts)**

\* Lancer (6pts)

\* Stormclad (10pts)

\* Stormwall (19pts)

\* Squire (2pts)

Arcane Tempest Gun Mages (Leader and 5 Grunts) (6pts)

\* Arcane Tempest Gun Mage Officer (2pts)

Stormblade Infantry (Leader and 5 Grunts) (5pts)

\* Stormblade Infantry Officer & Standard (3pts)

Stormblade Captain (2pts)

Stormsmith Stormcaller (1pts)

**VILLE : PARIS**

**ÉQUIPE : LES LUDOBOYS**

**Capitaine : Connetable\_pa**

**Faction : Khador**

**Liste 1 : Butcher1**

The Butcher of Khardov (\***6pts**)

\* Kodiak (**8pts**)

\* Spriggan (**10pts**)

\* War dog (**1pts**)

Doom Reavers (Leader and 5 Grunts) (**6pts**)

\* Greylord Escort (**2pts**)

Iron Fang Pikemen (Leader and 9 Grunts) (**8pts**)

\*Iron Fang Officer and Standard (**2pts**)

Kayazy Assassins (Leader and 9 Grunts) (**8pts**)

\* Kayazy Assassin Underboss (**2pts**)

Kayazis Eliminators (**3pts**)

Gorman di Wulfe, Rogue Alchemist (**2pts**)

Widowmaker Marksman (**2pts**)

Saxon Orrik (**2pts**)

**Liste 2 : Sorscha2**

Forward Kommander Sorscha (\***6pts**)

\* Conquest (**19pts**)

\* Sylys Wyshnalyrr, the Seeker (**2pts**)

Doom Reavers (Leader and 5 Grunts) (**6pts**)

\* Greylord Escort (**2pts**)

Great Bears of Gallowswood (**5pts**)

Lady Aiyana & Master Holt (**4pts**)

Winter Guard Infantry (Leader and 9 Grunts) (**6pts**)

\* Winter Guard Infantry Officer & Standard (**2pts**)

\* 2 Winter Guard Infantry Rocketeers (**2pts**)

Eiryss, Angel of Retribution (**3pts**)

Koldun Lord (**2pts**)

Kovnik Jozef Grigorovich (**2pts**)

Reinholdt, Gobber Speculator (**1pts**)

**VILLE : PARIS**  
**ÉQUIPE : LES LUDOBOYS**

**Joueur 2 : Aspha**  
**Faction : Khador**

**Liste 1 : The Old Witch**

Zevanna Agha, the Old Witch of Khador (\*3pts)  
\* Scrapjack (0pt)  
\* Beast-09 (11pts)  
Doom Reavers (Leader and 5 Grunts) (6pts)  
\* Greylord Escort (2pts)  
Great Bears of Gallowswood (5pts)  
Iron Fang Pikemen (Leader and 9 Grunts) (8pts)  
\* Iron Fang Pikemen Officer & Standard (2pts)  
Kayazy Eliminators (Leader and Grunt) (3pts)  
Widowmakers (Leader and 3 Grunts) (4pts)  
Eiryss, Angel of Retribution (3pts)  
Gorman di Wulfe, Rogue Alchemist (2pts)  
Iron Fang Kovnik (2pts)  
Man-o-war Drakhun (with dismount) (5pts)

**Liste 2 : Irusk1**

Kommandant Irusk (\*6pts)  
\* Conquest (19pts)  
\* Syls Wyshnalyrr, the Seeker (2pts)  
Iron Fang Pikemen (Leader and 9 Grunts) (8pts)  
\* Iron Fang Pikemen Officer & Standard (2pts)  
Kayazy Eliminators (Leader and Grunt) (3pts)  
Kayazy Eliminators (Leader and Grunt) (3pts)  
Lady Aiyana & Master Holt (4pts)  
Winter Guard Infantry (Leader and 9 Grunts) (6pts)  
\* Winter Guard Infantry Officer & Standard (2pts)  
\* 3 Winter Guard Infantry Rocketeers (3pts)  
Iron Fang Kovnik (2pts)  
Kovnik Jozef Grigorovich (2pts)

## **ÉQUIPE : LES LUDOBOYS**

**Joueur 3 : Tinkou**

**Faction : Cyriss**

### **Liste 1 : Axis**

Axis, the Harmonic Enforcer (\***6pts**)  
\* Diffuser (**3pts**)  
\* Diffuser (**3pts**)  
\* Galvanizer (**3pts**)  
\* Inverter (**8pts**)  
\* Inverter (**8pts**)  
\* Inverter (**8pts**)  
Optifex Directive (Leader and 2 Grunts) (**2pts**)  
Reciporactors (Leader and 4 Grunts) (**9pts**)  
Accretion Servitors (**1pts**)  
Algorithmic Dispersion Optifex (**1pts**)  
Attunement Servitors (**2pts**)  
Attunement Servitors (**2pts**)  
Reflex Servitor (**2pts**)  
Reflex Servitor (**2pts**)  
Steelsoul Protector (**2pts**)

### **Liste 2 : Syntherion**

Forge Master Syntherion (\***6pts**)  
\* Diffuser (3pts)  
\* Diffuser (3pts)  
\* Galvanizer (3pts)  
\* Mitigator (4pts)  
\* Cipher (9pts)  
\* Cipher (9pts)  
\* Monitor (8pts)  
\* Monitor (8pts)  
Optifex Directive (Leader and 2 Grunts) (2pts)  
Accretion Servitors (1pts)  
Accretion Servitors (1pts)  
Algorithmic Dispersion Optifex (1pts)  
Attunement Servitors (2pts)  
Attunement Servitors (2pts)



**VILLE : PARIS**  
**ÉQUIPE : LES LUDOBOYS**

**Joueur 4 : Kerk**  
**Faction : Orboros**

**Liste 1 : Baldur1**

Baldur the Stonecleaver (\*6pts)  
\* Gorax (4pts)  
\* Megalith (11pts)  
\* Warpwolf Stalker (10pts)  
\* Druid Wilder (2pts)  
Shifting Stones (2pts)  
\* Stone keeper (1pts)  
Shifting Stones (2pts)  
Cylena Raefyll & Nyss Hunters (Cylena and 9 Grunts) (10pts)  
Stoneward and 5 Woldstalkers (5pts)  
Tharn Wolfriders (Leader and 2 Grunts) (6pts)  
Gatorman Witch Doctor (3pts)

**Liste 2 : Morvahna2**

Morvahna the Dawnshadow (\*5pts)  
\* Ghetorix (11pts)  
\* Warpwolf Stalker (10pts)  
\* Druid Wilder (2pts)  
Shifting Stones (2pts)  
\* Stone keeper (1pts)  
Shifting Stones (2pts)  
Tharn Bloodtrackers (Leader and 9 Grunts) (8pts)  
\* Nuala the Huntress (2pts)  
Warpborn Skinwalkers (Leader and 4 Grunts) (8pts)  
\* Warpborn Alpha (3pts)  
Blackclad Wayfarer (2pts)  
Gallows Grove (1pts)  
Gatorman Witch Doctor (3pts)

**VILLE : PARIS**  
**ÉQUIPE : LES LUDOBOYS**

**Joueur 5 : Xeti**  
**Faction : Cryx**

**Liste 1 : Mortenebra**  
*Infernal Machines – Tiers 4*

Master Necrotech Mortenebra (**\*4pts**)

\* Stalker (**4pts**)

\* Stalker (**4pts**)

\* Deathjack (**11pts**)

\* Harrower (**9pts**)

\* Desecrator (**8pts**)

\* Reaper (**6pts**)

\* Slayer (**5pts**)

Necrotech & 1 Scrap Thrall (**1pts**)

3 Scrap Thrall (**1pts**)

3 Scrap Thrall (**1pts**)

Warwitch Siren (**2pts**)

Warwitch Siren (**2pts**)

The FA of Necrotech solos increases by +1 for every helljack included. Additionally, Scap Thrall solos gain Advance Deployment.

Helljacks gain Stealth during thw first round of the game.

Reduce the point cost of helljack by 1.

Your deployment zone is extended 2” forward.

**Liste 2 : Terminus**

Lich Lord Terminus (**\*4pts**)

\* Stalker (**4pts**)

Bane Knights (Leader and 5 Grunts) (**6pts**)

Bane Thralls (Leader and 9 Grunts) (**8pts**)

\* Bane Thrall Officer & Standard (**3pts**)

Bile Thralls (Leader and 5 Grunts) (**5pts**)

Blackbane's Ghost Raiders (Leader and 9 Grunts) (**9pts**)

The Withershadow Combine (**5pts**)

Bane Lord Tartarus (**4pts**)

Darragh Wrathe (**4pts**)

Machine Wraith (**1pts**)

Machine Wraith (**1pts**)

Madelyn Corbeau, Ordic Courtesan (**2pts**)

Saxon Orrik (**2pts**)

**VILLE : AUBAGNE**

**ÉQUIPE : KFC**

**Capitaine : Aljamis**

**Faction : Khador**

**Liste 1 : Sorcha2**

Forward Kommander Sorscha (\*6pts)

\* Conquest (19pts) [Bonded]

\* Syls Wyshnalyrr, the Seeker (2pts)

Great Bears of Gallowswood (5pts)

Greylord Ternion (Leader and 2 Grunts) (4pts)

Lady Aiyana & Master Holt (4pts)

Widowmakers (Leader and 3 Grunts) (4pts)

Winter Guard Infantry (Leader and 9 Grunts) (6pts)

\* Winter Guard Infantry Officer & Standard (2pts)

\* 3 Winter Guard Infantry Rocketeers (3pts)

Eiryss, Angel of Retribution (3pts)

Koldun Lord (2pts)

Kovnik Jozef Grigorovich (2pts)

**Liste 2 : The Old Witch**

Zevanna Agha, the Old Witch of Khador (\*3pts)

\* Behemoth (13pts)

\* Black Ivan (10pts)

\* War dog (1pts)

Cylena Raefyll & Nyss Hunters (Cylena and 9 Grunts) (10pts)

\* Koldun Kapitan Valachev (2pts)

Iron Fang Pikemen (Leader and 9 Grunts) (8pts)

\* Iron Fang Pikemen Officer & Standard (2pts)

Eiryss, Mage Hunter of Ios (3pts)

Gorman di Wulfe, Rogue Alchemist (2pts)

Koldun Lord (2pts)

**VILLE : AUBAGNE**

**ÉQUIPE : KFC**

**Joueur 2 : Gwen**

**Faction : Menoth**

**Liste 1 : Feora1**

Feora, Priestess of the Flame (\*6pts)

\* Reckoner (8pts)

Avatar of Menoth (11pts)

Choir of Menoth (Leader and 3 Grunts) (2pts)

Daughters of the Flame (Leader and 5 Grunts) (5pts)

Exemplar Errants (Leader and 9 Grunts) (8pts)

\* Exemplar Errant Officer & Standard Bearer (2pts)

Eiryss, Angel of Retribution (3pts)

Exemplar Errant Seneschal (2pts)

High Paladin Dartan Vilmon (3pts)

Madelyn Corbeau, Ordic Courtesan (2pts)

Rhupert Carvolo, Piper of Ord (2pts)

Saxon Orrik (2pts)

The Covenant of Menoth (2pts)

The Wrack (3 wracks) (1pts)

Vassal Mechanik (1pts)

Vassal of Menoth (2pts)

**Liste 2 : Severius1**

Grand Scrutator Severius (\*6pts)

\* Blessing of Vengeance (7pts)

\* Judicator (18pts)

\* Hierophant (2pts)

Choir of Menoth (Leader and 3 Grunts) (2pts)

Holy Zealots (Leader and 9 Grunts) (6pts)

\* Holy Zealot Monolith Bearer (2pts)

Temple Flameguard (Leader and 9 Grunts) (6pts)

\* Temple Flameguard Officer & Standard (2pts)

Visgoth Juviah Rhoven & 2 Honor Guard (4pts)

Nicia, Tear of Vengeance (3pts)

The Wrack (3 wracks) (1pts)

Vassal Mechanik (1pts)

Vassal of Menoth (2pts)

**VILLE : AUBAGNE**

**ÉQUIPE : KFC**

**Joueur 3 : Aod**

**Faction : Cygnar**

**Liste 1 : Caine1**

*Fils de la Tempête*

*Palier 4*

Lieutenant Allister Caine (\*6pts)

\* Defender (9pts)

Arcane Tempest Gun Mages (Leader and 5 Grunts) (5pts)

\* Arcane Tempest Gun Mage Officer (0pts)

\* Hunter (6pts)

Arcane Tempest Gun Mages (Leader and 5 Grunts) (5pts)

\* Arcane Tempest Gun Mage Officer (2pts)

\* Hunter (6pts)

Arcane Tempest Gun Mages (Leader and 5 Grunts) (5pts)

Arcane Tempest Gun Mages (Leader and 5 Grunts) (5pts)

Arcane Tempest Gun Mages (Leader and 5 Grunts) (5pts)

Black 13th Gun Mage Strike Team (4pts)

Gun Mage Captain Adept (2pts)

Gun Mage Captain Adept (2pts)

☒ Ajouter +1 à votre jet de départ de la partie

☒ Caine et toutes les figurines / unités Arcane Tempest gagnent Furtivité pendant le premier round de la partie

**Liste 2 : Haley1**

Captain Victoria Haley (\*5pts)

\* Hunter (6pts)

\* Hunter (6pts)

\* Squire (2pts)

Long Gunner Infantry (Leader and 9 Grunts) (10pts)

Precursor Knights (Leader and 9 Grunts) (8pts)

\* Precursor Knight Officer & Standard (2pts)

Stormblade Infantry (Leader and 5 Grunts) (5pts)

\* Stormblade Infantry Officer & Standard (3pts)

\* 3 Stormblade Infantry Storm Gunner (3pts)

Archduke Alain Runewood (3pts)

Gorman di Wulfe, Rogue Alchemist (2pts)

Journeyman Warcaster (3pts)

Stormblade Captain (2pts)

**VILLE : AUBAGNE**

**ÉQUIPE : KFC**

**Joueur 4 : Tyrion**

**Faction : Retribution of Scyrah**

**Liste 1 : Ossyan**

Lord Arcanist Ossyan (\*6pts)

\* Hypnos (9pts)

Dawnguard Invictors (Leader and 9 Grunts) (10pts)

\* Dawnguard Invictor Officer & Standard (2pts)

Dawnguard Sentinels (Leader and 9 Grunts) (9pts)

\* Dawnguard Sentinel Officer & Standard (2pts)

\* Soulless Escort (1pts)

Lady Aiyana & Master Holt (4pts)

Mage Hunter Strikeforce (Leader and 9 Grunts) (8pts)

\* Mage Hunter Commander (2pts)

Stormfall Archers (Leader and 3 Grunts) (5pts)

Arcanist (1pts)

Eiryss, Angel of Retribution (3pts)

**Liste 2 : Rahn**

Adeptis Rahn Shyeel (\*6pts)

\* Phoenix (10pts)

\* Phoenix (10pts)

\* Syls Wyshnalyrr, the Seeker (2pts)

Dawnguard Sentinels (Leader and 9 Grunts) (9pts)

\* Dawnguard Sentinel Officer & Standard (2pts)

\* Soulless Escort (1pts)

House Shyeel Battle Mages (Leader and 5 Grunts) (5pts)

House Shyeel Battle Mages (Leader and 5 Grunts) (5pts)

Mage Hunter Strikeforce (Leader and 9 Grunts) (8pts)

\* Mage Hunter Commander (2pts)

Arcanist (1pts)

Arcanist (1pts)

**VILLE : AUBAGNE**

**ÉQUIPE : KFC**

**Joueur 5 : Torphine**

**Faction : Circle Orboros**

**Liste 1 : Baldur1**

Baldur the Stonecleaver (\*6pts)

\* Megalith (10pts)

\* Woldguardian (8pts)

\* Woldwarden (8pts)

\* Woldwarden (8pts)

Sentry Stone (Leader and 3 Manikins) (3pts)

Sentry Stone (Leader and 3 Manikins) (3pts)

Shifting Stones (2pts)

\* Stone keeper (1pts)

Shifting Stones (2pts)

Stoneward and 5 Woldstalkers (5pts)

Stoneward and 5 Woldstalkers (5pts)

-tier1 les sentry stone et mannikins peuvent être placés a 20 pouces du bord de table de baldur.

-tier2 une warbeast de mon battlegroup gagne advance deployment pour chaque unité de sentry stone ou shifting stone

-tier3 Les druides stoneward et woldstalkers gagnent advance move

-tier4 les heavy warbeasts coutent un point de moins.

**Liste 2 : Morvahna2**

Morvahna the Dawnshadow \*5 pts

\* Gorax 4 pts

\* Warpwolf Stalker 10 pts

\* Warpwolf Stalker 10 pts

Shifting Stones 2 pts

Stone keeper 1 pts

Shifting Stones 2 pts

Tharn Bloodtrackers (Leader and 5 Grunts) 5 pts

Nuala the Huntress 2 pts

Tharn Bloodweavers (Leader and 5 Grunts) 5 pts

Warpborn Skinwalkers (Leader and 4 Grunts) 8 pts

Warpborn Alpha 3 pts

Gallows Grove 1 pts

Gallows Grove 1 pts

**VILLE : AUBAGNE**

**ÉQUIPE : LES PETITS PEDESTRES**

**Capitaine : Naranja – Quentin Duval**

**Faction : Menoth**

**Liste 1 : Harbinger**

Harbinger of Menoth (\***5pts**)

\* Reckoner (**8pts**)

Avatar of Menoth (**11pts**)

Vessel of Judgement (**9pts**)

Choir of Menoth (Leader and 3 Grunts) (**2pts**)

Exemplar Errants (Leader and 9 Grunts) (**8pts**)

\* Exemplar Errant Officer & Standard Bearer (**2pts**)

Holy Zealots (Leader and 9 Grunts) (**6pts**)

\* Holy Zealot Monolith Bearer (**2pts**)

Rhupert Carvolo, Piper of Ord (**2pts**)

Vassal Mechanik (**1pts**)

Vassal of Menoth (**2pts**)

The Covenant of Menoth (**2pts**)

**Liste 2 : Feora2**

*(Judicator Bonded)*

Feora, Protector of the Flame (\***6pts**)

\* Judicator (**18pts**)

\* Reckoner (**8pts**)

\* Reckoner (**8pts**)

Choir of Menoth (Leader and 3 Grunts) (**2pts**)

Exemplar Bastions (Leader and 4 Grunts) (**8pts**)

Holy Zealots (Leader and 9 Grunts) (**6pts**)

\* Holy Zealot Monolith Bearer (**2pts**)

Vassal of Menoth (**2pts**)

Vassal of Menoth (**2pts**)



**VILLE : AUBAGNE**

**ÉQUIPE : LES PETITS PEDESTRES**

**Joueur 2 : Ozone - Vincent VAISSIERE**

**Faction : Trollbloods**

**Liste 1 : Grissell**

Grissel Bloodsong (\***5pts**)

\* Pyre Troll (**5pts**)

\* Earthborn Dire Troll (**10pts**)

\* Mulg the Ancient (**12pts**)

Kriel Warriors (Leader and 9 Grunts) (**6pts**)

\* 2 Kriel Warrior Caber Thrower (**2pts**)

Krielstone Bearer and 3 Stone Scribes (**3pts**)

\* Krielstone Stone Scribe Elder (**1pts**)

Trollkin Warders (Leader and 4 Grunts) (**8pts**)

Fell Caller Hero (**3pts**)

Janissa Stonetide (**3pts**)

Troll Whelps (**2pts**)

**Liste 2 : Madrak2**

Madrak Ironhide, World Ender (\***5pts**)

\* Troll Impaler (**5pts**)

\* Dire Troll Bomber (**10pts**)

\* Dire Troll Bomber (**10pts**)

\* Trollkin Runebearer (**2pts**)

Kriel Warriors (Leader and 9 Grunts) (**6pts**)

\* 2 Kriel Warrior Caber Thrower (**2pts**)

Krielstone Bearer and 5 Stone Scribes (**4pts**)

\* Krielstone Stone Scribe Elder (**1pts**)

Trollkin Fennblades (Leader and 9 Grunts) (**8pts**)

\* Trollkin Fennblade Officer & Drummer (**2pts**)

Fell Caller Hero (**3pts**)

Troll Whelps (**2pts**)

**VILLE : AUBAGNE**

**ÉQUIPE : LES PETITS PEDESTRES**

**Joueur 3 : Darinor – François Dauphin**

**Faction : Skorne**

**Liste 1 : Zaal**

*Immortal Host* – Tier 4

Supreme Aptimus Zaal & Kovaas (\***5pts**)

\* Cyclops Raider (**5pts**)

\* Titan Cannoneer (**9pts**)

\* Aptimus Marketh (**3pts**)

Immortals (Leader and 9 Grunts) (**8pts**)

Immortals (Leader and 9 Grunts) (**8pts**)

Praetorian Swordsmen (Leader and 9 Grunts) (**6pts**)

\* Praetorian Swordsmen Officer & Standard (**2pts**)

Ancestral Guardian (**3pts**)

Ancestral Guardian (**3pts**)

Extoller Soulward (**2pts**)

Extoller Soulward (**2pts**)

Hakaar the Destroyer (**4pts**)

T1 : Immortals FAU, FA of Extoller & Ancestral +1 for each units of Immortals

T2 : Advance Deployment for each Ancestral

T3 : Each extoller begin the game with 3 souls

T4 : Kovaas can begin the game in play

**Liste 2 : Morghoul**

Master Tormentor Morghoul (\***7pts**)

\* Cyclops Brute (**5pts**)

\* Bronzeback Titan (**10pts**)

\* Mammoth (**20pts**)

\* Titan Gladiator (**8pts**)

Gatormen Posse (Leader and 4 Grunts) (**9pts**)

Paingiver Beast Handlers (Leader and 3 Grunts) (**2pts**)

Swamp Gobber Bellows Crew (Leader and 1 Grunt) (**1pts**)

Paingiver Task Master (**2pts**)

**VILLE : AUBAGNE**

**ÉQUIPE : LES PETITS PEDESTRES**

**Joueur 4 : Kantin – Quentin Charignon**

**Faction : Cryx**

**Liste 1 : Deneghra1**

Warwitch Deneghra (\***5pts**)

\* Defiler (**5pts**)

\* Nightwretch (**4pts**)

\* Nightmare (**10pts**)

\* Reaper (**7pts**)

\* Skarlock Thrall (**2pts**)

Bane Thralls (Leader and 5 Grunts) (**5pts**)

\* Bane Thrall Officer & Standard (**3pts**)

Satyxis Raiders (Leader and 9 Grunts) (**8pts**)

\* Satyxis Raider Sea Witch (**2pts**)

Bane Lord Tartarus (**4pts**)

Pistol Wraith (**3pts**)

Satyxis Raider Captain (**2pts**)

**Liste 2 : Mortenebra**

*Infernal Machines – Tier 4*

Master Necrotech Mortenebra (\***4pts**)

\* Stalker (**4pts**)

\* Stalker (**4pts**)

\* Deathjack (**11pts**)

\* Desecrator (**8pts**)

\* Harrower (**9pts**)

\* Reaper (**6pts**)

\* Seether (**8pts**)

Warwitch Siren (**2pts**)

Warwitch Siren (**2pts**)

T1 : Les solos scrap thrall gagnent déploiement avancé, la limite des solos necrotech augmente de +1 pour chaque Helljacks

T2 : Tous les hellesjack gagnent furtivité pour premier round de la partie

T3 : Cout des helljacks réduit de 1pt

T4 : Zone de déploiement avancé augmenté de deux pouces

**VILLE : AUBAGNE**

**ÉQUIPE : LES PETITS PEDESTRES**

**Joueur 5 : Deckard – Edouard Sbordone**

**Faction : Cygnar**

**Liste 1 : Haley1**

system: Warmachine

Faction: Cygnar

Casters: 1/1

Points: 50/50

Captain Victoria Haley (\*5pts)

\* Stormwall (19pts)

\* Squire (2pts)

Greygore Boomhowler & Co. (Boomhowler and 9 Grunts) (9pts)

\* Captain Jonas Murdoch (2pts)

Precursor Knights (Leader and 9 Grunts) (8pts)

\* Precursor Knight Officer & Standard (2pts)

Tempest Blazers (Leader and 4 Grunts) (10pts)

Journeyman Warcaster (3pts)

**Liste 2 : Caine1**

*Sons of the Tempest – Tier 4*

Lieutenant Allister Caine (\*6pts)

\* Stormwall (19pts)

Arcane Tempest Gun Mages (Leader and 5 Grunts) (5pts)

\* Arcane Tempest Gun Mage Officer (0pts)

\* Hunter (6pts)

Arcane Tempest Gun Mages (Leader and 5 Grunts) (5pts)

\* Arcane Tempest Gun Mage Officer (2pts)

\* Cyclone (9pts)

Black 13th Gun Mage Strike Team (4pts)

Tempest Blazers (Leader and 2 Grunts) (6pts)

Tier 1

Benefit: You can take unlimited non-character Arcane Tempest Gun Mage units and they cost less.

Tier 3

Requirements: You must include at least three warjacks in your army.

Benefit: You gain an in-game bonus to your first turn.

Tier 2

Requirements: You must field at least two units of Gun Mages.

Benefit: One of your Gun Mage units get a free UA, that ignores FA restrictions.

Tier 4

Requirements: You must include Black 13th in your army.

Benefit: Caine and Arcane Tempest models/units gain an in-game bonus on your first turn.

**VILLE : BESANCON/DIJON**

**ÉQUIPE : Cancoilloutarde Extra Forte**

**Capitaine : GRUXXKi**

**Faction : KHADOR**

**Liste 1 : Vlad2**

Vladimir Tzepesci, the Dark Champion (\*5pts)

\* Drago (8pts)

\* War dog (1pts)

Doom Reavers (Leader and 5 Grunts) (6pts)

\* Greylord Escort (2pts)

Doom Reavers (Leader and 5 Grunts) (6pts)

Greylord Outriders (Leader and 4 Grunts) (9pts)

Iron Fang Uhlans (Leader and 4 Grunts) (11pts)

Lady Aiyana & Master Holt (4pts)

Gorman di Wulfe, Rogue Alchemist (2pts)

Manhunter (2pts)

Manhunter (2pts)

Saxon Orrik (2pts)

**Liste 2 : Sorchal**

Kommander Sorscha (\*5pts)

\* Syls Wyshnalyrr, The Seeker (2pts)

\* Behemoth (13pts)

\*Black Ivan (10pts)

Koldun Lord (2pts)

\* Spriggan (10pts)

Madelyn Corbeau, Ordic Courtesan (2pts)

Reinholdt, Gobber Speculator (1pts)

Kovnik Jozef Grigorovich (2pts)

Eiryss, Angel of Retribution (3pts)

Winter Guard Infantry (Leader & 9 Grunts) (6pts)

\* Winter Guard Officer & Standard (2pts)

\*2 Rocketeers (2 pts)

**VILLE : BESANCON/DIJON**

**ÉQUIPE : Cancoilloutarde Extra Forte**

**Joueur 2 : John McForester**

**Faction : Cryx**

**Liste 1 : Coven**

The Witch Coven of Garlghast (\***5pts**)

\* Deathripper (**4pts**)

\* Deathripper (**4pts**)

\* Scavenger (**4pts**)

\* Desecrator (**9pts**)

\* Skarlock Thrall (**2pts**)

Bane Thralls (Leader and 9 Grunts) (**8pts**)

\* Bane Thrall Officer & Standard (**3pts**)

Blackbane's Ghost Raiders (Leader and 5 Grunts) (**6pts**)

Wraith Engine (**9pts**)

Bloat Thrall (**2pts**)

Darragh Wrathe (**4pts**)

**Liste 2 : Scaverous**

*Funeral Rites – Tier 2*

Lord Exhumator Scaverous (\***5pts**)

\* Defiler (**5pts**)

\* Ripjaw (**5pts**)

\* Skarlock Thrall °(**2pts**)

Cephalyx Overlords (**4pts**)

The Withershadow Combine °°(**5pts**)

Iron Lich Overseer °(**3pts**)

\* Harrower °(**10pts**)

Iron Lich Overseer °(**3pts**)

\* Harrower ° (**10pts**)

Pistol Wraith (**3pts**)

Warwitch Siren (**2pts**)

Warwitch Siren (**2pts**)

Necrotech (**T1**)

Necrotech (**T1**)

Machine Wraith (**1pt**)

TIER 1 : 1 Necrotech offert (sans scrap) pour chaque heavy

TIER 2 : les figs avec soul taker commencent la partie avec 1 token

**VILLE : BESANCON/DIJON**

**ÉQUIPE : Cancoilloutarde Extra Forte**

**Joueur 3 : Gamin**

**Faction : Orboros**

**Liste 1 : Kruger1**

Krueger the Stormwrath (**\*5pts**)

\* Gorax (**4pts**)

\* Ghetorix (**11pts**)

\* Megalith (**11pts**)

Druids of Orboros (Leader and 5 Grunts) (**7pts**)

\* Druid of Orboros Overseer (**2pts**)

Shifting Stones (**2pts**)

\* Stone keeper (**1pts**)

Shifting Stones (**2pts**)

Tharn Bloodtrackers (Leader and 9 Grunts) (**8pts**)

\* Nuala the Huntress (**2pts**)

Gallows Grove (**1pts**)

Gallows Grove (**1pts**)

Gatorman Witch Doctor (**3pts**)

**Liste 2 : Kaya 1**

Kaya the Wildborne (**\*6pts**)

\* Feral Warwolf (**9pts**)

\* Pureblood Warwolf (**9pts**)

\* Warwolf Stalker (**10pts**)

Druids of Orboros (Leader and 5 Grunts) (**7pts**)

\* Druid of Orboros Overseer (**2pts**)

Farrow Slaughterhousers (Leader and 5 Grunt) (**6pts**)

Shifting Stones (**2pts**)

\* Stone keeper (**1pts**)

Tharn Bloodweavers (Leader and 5 Grunts) (**5pts**)

Druid Wilder (**2pts**)

Gatorman Witch Doctor (**3pts**)

**VILLE : BESANCON/DIJON**  
**ÉQUIPE : Cancoilloutarde Extra Forte**

**Joueur 4 : Vano**  
**Faction : Orboros**

**Liste 1 : Kromac**

Kromac the Ravenous (\***4pts**)  
\* Pureblood Warpwolf (**9pts**)  
\* Warpwolf Stalker (**10pts**)  
\* Warpwolf Stalker (**10pts**)  
Shifting Stones (**2pts**)  
\* Stone keeper (**1pts**)  
Stoneward and 5 Woldstalkers (**5pts**)  
Warpborn Skinwalkers (Leader and 4 Grunts) (**8pts**)  
\* Warpborn Alpha (**3pts**)  
Druid Wilder (**2pts**)  
Totem Hunter (**3pts**)  
Swamp Gobber Bellows Crew (**1pt**)

**Liste 2 : Baldur2**

Baldur the Stonesoul (\***5pts**)  
\* Ghetorix (**11pts**)  
\* Megalith (**11pts**)  
\* Warpwolf Stalker (**10pts**)  
\* Woldguardian (**9pts**)  
Druids of Orboros (Leader and 5 Grunts) (**7pts**)  
\* Druid of Orboros Overseer (**2pts**)  
Shifting Stones (**2pts**)  
\* Stone keeper (**1pts**)  
Shifting Stones (**2pts**)



**VILLE : BESANCON/DIJON**

**ÉQUIPE : Cancoilloutarde Extra Forte**

**Joueur 5 : Fedmahn**

**Faction : Menoth**

**Liste 1 : Intercessor Kreoss 3**

Intercessor Kreoss (\*5pts)

\* Crusader (6pts)

\* Crusader (6pts)

\* Fire of Salvation (9pts)

\* Hierophant (2pts)

Choir of Menoth (Leader and 5 Grunts) (3pts)

Exemplar Vengers (Leader and 4 Grunts) (11pts)

Temple Flameguard (Leader and 9 Grunts) (6pts)

\* Temple Flameguard Officer & Standard (2pts)

Gorman di Wulfe, Rogue Alchemist (2pts)

Kell Bailoch (2pts)

Saxon Orrik (2pts)

The Covenant of Menoth (2pts)

Vassal of Menoth (2pts)

**Liste 2 : Hierarch Severius 2**

Hierarch Severius (\*6pts)

\* Revenger (6pts)

\* Reckoner (8pts)

\* Reckoner (8pts)

Vessel of Judgement (9pts)

Choir of Menoth (Leader and 3 Grunts) (2pts)

Idrian Skirmishers (Leader and 9 Grunts) (10pts)

\* Idrian Skirmishers Chieftain & Guide (3pts)

Visgoth Juviah Rhoven & 2 Honor Guard (4pts)

The Wrack (3 wracks) (1pts)

Vassal Mechanik (1pts)

Vassal of Menoth (2pts)

Vassal of Menoth (2pts)

**VILLE :** BESANCON / DIJON

**ÉQUIPE :** Cancoilloutarde Fine et Forte (au vin blanc)

**Capitaine :** Titi

**Faction :** Cygnar

**Liste 1 :** Kraye

Captain Jeremiah Kraye (\***6pts**)

\* Minuteman (**5pts**)

\* Minuteman (**5pts**)

\* Ironclad (**7pts**)

\* Ironclad (**7pts**)

\* Stormwall (**19pts**)

\* Squire (**2pts**)

Lady Aiyana & Master Holt (**4pts**)

Captain Arlan Strangewayes (**2pts**)

Journeyman Warcaster (**3pts**)

Taryn di la Rovissi (**2pts**)

**Liste 2 :** Haley2

Major Victoria Haley (\***5pts**)

\* Lancer (**6pts**)

\* Stormwall (**19pts**) (**bond**)

\* Squire (**2pts**)

Black 13th Gun Mage Strike Team (**4pts**)

Greygore Boomhowler & Co. (Boomhowler and 9 Grunts) (**9pts**)

Tempest Blazers (Leader and 4 Grunts) (**10pts**)

Harlan Versh (**2pts**)

Ogrun Bokur (**3pts**) [**Client : Haley**]

**VILLE : BESANCON / DIJON**

**ÉQUIPE : Cancoilloutarde Fine et Forte (au vin blanc)**

**Joueur 2 : Ishkar**

**Faction : Scyrah**

**Liste 1 : Ossyan**

Lord Arcanist Ossyan (\***6pts**)

\* Hypnos (**9pts**)

\* Syls Wyshnalyrr, the Seeker (**2pts**)

Lady Aiyana & Master Holt (**4pts**)

Mage Hunter Infiltrators (Leader and 9 Grunts) (**8pts**)

\* Eiryss, Mage Hunter Commander (**3pts**)

\* 3 Soulless Escorts (**3pts**)

Mage Hunter Strikeforce (Leader and 9 Grunts) (**8pts**)

\* Mage Hunter Commander (**2pts**)

Stormfall Archers (Leader and 3 Grunts) (**5pts**)

Arcanist (**1pts**)

Lanyssa Ryssyll, Nyss Sorceress (**2pts**)

Mage Hunter Assassin (**2pts**)

Mage Hunter Assassin (**2pts**)

Narn, Mage Hunter of Ios (**3pts**)

Nayl (**2pts**)

**Liste 2 : Ravyn**

Ravyn, Eternal Light (\***6pts**)

\* Banshee (**10pts**)

\* Discordia (**10pts**)

Mage Hunter Strikeforce (Leader and 9 Grunts) (**8pts**)

\* Mage Hunter Commander (**2pts**)

Stormfall Archers (Leader and 3 Grunts) (**5pts**)

Arcanist (**1pts**)

Arcanist (**1pts**)

Dawnguard Destor Thane (**4pts**)

Dawnguard Destor Thane (**4pts**)

Eiryss, Mage Hunter of Ios (**3pts**)

Ghost Sniper (**2pts**)

Ghost Sniper (**2pts**)

Mage Hunter Assassin (**2pts**)

Mage Hunter Assassin (**2pts**)

**VILLE :** BESANCON / DIJON

**ÉQUIPE :** Cancoilloutarde Fine et Forte (au vin blanc)

**Joueur 3 :** Cryxfactory

**Faction :** Retribution of Scyrah

**Liste 1 :** Vyros2

*Guardians of the Gate – Tier 4*

Vyros, Incissar of the Dawnguard (\***5pts**)

\* Aspis (**4pts**)

\* Aspis (**4pts**)

\* Griffon (**4pts**)

\* Griffon (**4pts**)

\* Griffon (**4pts**)

\* Manticore (**8pts**)

\* Phoenix (**10pts**)

Dawnguard Sentinels (Leader and 9 Grunts) (**9pts**)

\* Dawnguard Sentinel Officer & Standard (**2pts**)

Arcanist (**1pts**)

Arcanist (**1pts**)

Dawnguard Destor Thane (**4pts**)

Tiers 4 : - *FA U pour les Destor units qui coûteront 1 point de moins*

- *Advance Deployment pour les sentinelles*

- *+2 spd pour les destor unit/solo*

- *Allocution de 1focus par jack du BG*

**Liste 2 :** Rahn

*Charge of the Battle Mages – Tier 3*

Adeptis Rahn Shyeel (\***6pts**)

\* Discordia (**10pts**)

\* Phoenix (**10pts**)

\* Phoenix (**10pts**)

House Shyeel Battle Mages (Leader and 5 Grunts) (**5pts**)

House Shyeel Battle Mages (Leader and 5 Grunts) (**5pts**)

Houseguard Halberdiers (Leader and 9 Grunts) (**7pts**)

\* Houseguard Halberdiers Officer & Standard (**2pts**)

Arcanist (**0pts**)

Arcanist (**1pts**)

House Shyeel Magister (**2pts**)

House Shyeel Magister (**2pts**)

House Shyeel Magister (**2pts**)

Tier 3 : - *modif des FA des house sheel magister et battle mage*

- *1 arcanist free*

- *advance move pour les house sheel battle mage et les house sheel magister*

**VILLE :** BESANCON / DIJON

**ÉQUIPE :** Cancoilloutarde Fine et Forte (au vin blanc)

**Joueur 4 :** Rem

**Faction :** Mercenaires

**Liste 1 :** Madhammer

*Four Star Syndicate*

Durgen Madhammer (\***6pts**)

\* Grundback Gunner (**3pts**)

\* Ghordson Basher (**7pts**)

\* Ghordson Earthbreaker (**19pts**)

Alexia Ciannor & the Risen (Alexia and 9 Risen Grunts) (**5pts**)

Cylena Raefyll & Nyss Hunters (Cylena and 9 Grunts) (**10pts**)

Lady Aiyana & Master Holt (**4pts**)

Eiryss, Angel of Retribution (**3pts**)

Reinholdt, Gobber Speculator (**1pts**)

Rhupert Carvolo, Piper of Ord (**2pts**)

Thor Steinhammer (**2pts**)

**Liste 2 :** Mac Bain

*Four Star Syndicate*

Drake MacBain (\***6pts**)

\* Galleon (**18pts**)

\* Syls Wyshnalyrr, the Seeker (**2pts**)

Greygore Boomhowler & Co. (Boomhowler and 9 Grunts) (**9pts**)

Kazyzy Assassins (Leader and 9 Grunts) (**8pts**)

\* Kazyzy Assassin Underboss (**2pts**)

Kazyzy Eliminators (Leader and Grunt) (**3pts**)

Goblin Tinker (**1 pts**)

Orin Midwinter, Rogue Inquisitor (**2pts**)

Ragman (**2pts**)

Wrong Eye & Snapjaw (**9pts**)

\* Bull Snapper (**3pts**)

**VILLE : BESANCON / DIJON**

**ÉQUIPE : Cancoilloutarde Fine et Forte (au vin blanc)**

**Joueur 5 : Ptit Nico**

**Faction : Khador**

**Liste 1 : Butcher1**

*Heart of Darkness – Tier 4*

The Butcher of Khardov (\***6pts**)

\* Devastator (**9pts**)

\* Juggernaut (**7pts**)

\* Kodiak (**8pts**)

\* War dog (**1pts**)

Man-o-war Bombardiers (Leader and 2 Grunts) (**7pts**)

Man-o-war Shocktroopers (Leader and 4 Grunts) (**8pts**)

Widowmakers (Leader and 3 Grunts) (**4pts**)

Man-o-war Drakhun (with dismount) (**5pts**)

Manhunter (**2pts**)

Manhunter (**2pts**)

Yuri the Axe (**3pts**)

Tier 4 : - *FA +1 pour les manhunters et coût des Man-o-War Shocktrooper réduit de 1*

- *+2 SPD pour les MoW au premier tour*

- *les solos peuvent être redéployés après le déploiement des deux joueurs*

- *jacks en déploiement avancé*

**Liste 2 : Strakhov**

Kommander Strakhov (\***6pts**)

\* Destroyer (**9pts**)

\* Spriggan (**10pts**)

\* War dog (**1pts**)

Doom Reavers (Leader and 5 Grunts) (**6pts**)

\* Greylord Escort (**2pts**)

Great Bears of Gallowswood (**5pts**)

Greylord Outriders (Leader and 4 Grunts) (**9pts**)

Greylord Ternion (Leader and 2 Grunts) (**4pts**)

Widowmakers (Leader and 3 Grunts) (**4pts**)

Koldun Lord (**2pts**)

Man-o-war Drakhun (without dismount) (**4pts**)

**VILLE :LYON**  
**ÉQUIPE :LYON NETDECKERS**

**Capitaine :ZergSpirit**  
**Faction :Cryx**

**Liste 1 : Asphyxious2**

Lich Lord Asphyxious (\***6pts**)  
\* Nightwretch (**4pts**)  
\* Nightwretch (**4pts**)  
Bane Knights (Leader and 9 Grunts) (**10pts**)  
Bane Thralls (Leader and 9 Grunts) (**8pts**)  
\* Bane Thrall Officer & Standard (**3pts**)  
Bile Thralls (Leader and 5 Grunts) (**5pts**)  
Satyxis Blood Witches (Leader and 5 Grunts) (**4pts**)  
\* Satyxis Blood Hag (**2pts**)  
Bane Lord Tartarus (**4pts**)  
Gorman di Wulfe, Rogue Alchemist (**2pts**)  
Pistol Wraith (**3pts**)  
Pistol Wraith (**3pts**)  
Saxon Orrik (**2pts**)  
Warwitch Siren (**2pts**)

**Liste 2 : Skarre1**

Pirate Queen Skarre (\***6pts**)  
\* Helldiver (**3pts**)  
\* Stalker (**4pts**)  
\* Skarlock Thrall (**2pts**)  
Bane Knights (Leader and 9 Grunts) (**10pts**)  
Bane Knights (Leader and 9 Grunts) (**10pts**)  
Blackbane's Ghost Raiders (Leader and 9 Grunts) (**9pts**)  
Necrosurgeon & 3 Stitch Thralls (**2pts**)  
Satyxis Blood Witches (Leader and 9 Grunts) (**6pts**)  
\* Satyxis Blood Hag (**2pts**)  
Darragh Wrathe (**4pts**)  
Satyxis Raider Captain (**2pts**)  
Warwitch Siren (**2pts**)

**VILLE :LYON**

**ÉQUIPE :LYON NETDECKERS**

**Joueur 2 : Pivi**

**Faction : Legion**

**Liste 1 : Vayl 2**

*Machinations of Shadow – Tier 4*

Vayl, Consul of Everblight (\*6pts)

\* Angelius (8pts)

\* Angelius (8pts)

\* Angelius (8pts)

\* Ravagore (9pts)

\* Ravagore (9pts)

Blighted Nyss Legionnaires (Leader and 9 Grunts) (6pts)

Spawning Vessel (Leader and 5 Grunts) (3pts)

Blighted Nyss Shepherd (1pts)

Blighted Nyss Shepherd (1pts)

1 Spell Martyr (1pts)

Succubus (2pts)

- Non-character solos gain Advance Deployment
- +1 On the Starting roll
- Warbeasts with Flight gain +2SPD during the first turn
- Reduce the cost of Heavy Warbeasts by 1

**Liste 2 : Lylyth 2**

Lylyth, Shadow of Everblight (\*5pts)

\* Naga Nightlurker (5pts)

\* Angelius (9pts)

\* Angelius (9pts)

\* Ravagore (10pts)

\* Ravagore (10pts)

Blighted Nyss Shepherd (1pts)

Blighted Nyss Shepherd (1pts)

Strider Deathstalker (2pts)

Strider Deathstalker (2pts)

Succubus (2pts)

The Forsaken (2pts)

The Forsaken (2pts)



**VILLE :LYON**

**ÉQUIPE :LYON NETDECKERS**

**Joueur 3 : Samael**

**Faction : Scyrah**

**Liste 1 : Ravyn**

Ravyn, Eternal Light (\***6pts**)

\* Hyperion (**18pts**)

Dawnguard Invictors (Leader and 9 Grunts) (**10pts**)

\* Dawnguard Invictor Officer & Standard (**2pts**)

Lady Aiyana & Master Holt (**4pts**)

Mage Hunter Strikeforce (Leader and 9 Grunts) (**8pts**)

\* Mage Hunter Commander (**2pts**)

Arcanist (**1pts**)

Dawnguard Destor Thane (**4pts**)

Dawnguard Destor Thane (**4pts**)

Eiryss, Angel of Retribution (**3pts**)

**Liste 2 : Rahn**

Adeptis Rahn Shyeel (\*6pts)

\* Phoenix (10pts)

\* Phoenix (10pts)

\* Syls Wyshnalyrr, the Seeker (2pts)

Dawnguard Sentinels (Leader and 9 Grunts) (9pts)

\* Dawnguard Sentinel Officer & Standard (2pts)

\* Soulless Escort (1pts)

House Shyeel Battle Mages (Leader and 5 Grunts) (5pts)

\* Soulless Escort (1pts)

Mage Hunter Infiltrators (Leader and 9 Grunts) (8pts)

Arcanist (1pts)

Arcanist (1pts)

House Shyeel Magister (2pts)

House Shyeel Magister (2pts)

Mage Hunter Assassin (2pts)

**VILLE :LYON**

**ÉQUIPE :LYON NETDECKERS**

**Joueur 4 : Khalan**

**Faction : Cygnar**

**Liste 1 : Haley2**

Major Victoria Haley (\*5pts)

\* Thorn (8pts)

\* Stormwall (19pts) (bonded)

\* Squire (2pts)

Arcane Tempest Gun Mages (Leader and 5 Grunts) (6pts)

\* Arcane Tempest Gun Mage Officer (2pts)

Black 13th Gun Mage Strike Team (4pts)

Tempest Blazers (Leader and 2 Grunts) (6pts)

Gorman di Wulfe, Rogue Alchemist (2pts)

Journeyman Warcaster (3pts)

Stormsmith Stormcaller (1pts)

Stormsmith Stormcaller (1pts)

Stormsmith Stormcaller (1pts)

**Liste 2 : Caine2**

Captain Allister Caine (\*5pts)

\* Ol' Rowdy (9pts)

\* Squire (2pts)

Alexia Ciannor & the Risen (Alexia and 9 Risen Grunts) (5pts)

Greygore Boomhowler & Co. (Boomhowler and 9 Grunts) (9pts)

Horgenhold Forge Guard (Leader and 9 Grunts) (8pts)

Lady Aiyana & Master Holt (4pts)

Rangers (5pts)

Eiryss, Angel of Retribution (3pts)

Journeyman Warcaster (3pts)

Madelyn Corbeau, Ordic Courtesan (2pts)

Reinholdt, Gobber Speculator (1pts)

Rhupert Carvolo, Piper of Ord (2pts)

Taryn di la Rovissi (2pts)

**VILLE :LYON**

**ÉQUIPE :LYON NETDECKERS**

**Joueur 5 : N-o-N-o**

**Faction : Khador**

**Liste 1 : Butcher3**

Kommander Zoktavir, The Butcher Unleashed (\*4pts)

\* Spriggan (10pts)

\* War dog (1pts)

Iron Fang Pikemen (Leader and 9 Grunts) (8pts)

\* Black Dragon Officer & Standard (2pts)

Iron Fang Pikemen (Leader and 9 Grunts) (8pts)

\* Iron Fang Pikemen Officer & Standard (2pts)

Kayazy Eliminators (Leader and Grunt) (3pts)

Lady Aiyana & Master Holt (4pts)

Widowmakers (Leader and 3 Grunts) (4pts)

Eiryss, Angel of Retribution (3pts)

Iron Fang Kovnik (2pts)

Madelyn Corbeau, Ordic Courtesan (2pts)

Ogrun Bokur (3pts)

Saxon Orrik (2pts)

**Liste 2 : Vlad1**

Vladimir, The Dark Prince (\*5pts)

\* Behemoth (13pts)

\* Spriggan (10pts)

\* War dog (1pts)

Cylena Raefyll & Nyss Hunters (Cylena and 9 Grunts) (10pts)

\* Koldun Kapitan Valachev (2pts)

Widowmakers (Leader and 3 Grunts) (4pts)

Winter Guard Infantry (Leader and 9 Grunts) (6pts)

\* Winter Guard Infantry Officer & Standard (2pts)

\* 3 Winter Guard Infantry Rocketeers (3pts)

Koldun Lord (2pts)

Kovnik Jozef Grigorovich (2pts)

**VILLE : AUBAGNE**

**ÉQUIPE : LA HORDE FISTEUSE**

**Capitaine : FEYALL**

**Faction : PROTECTORATE OF MENOTH**

**Liste 1 : HARBINGER**

Harbinger of Menoth (\***5pts**)

\* Reckoner (**8pts**)

\* Hierophant (**2pts**)

Avatar of Menoth (**11pts**)

Vessel of Judgement (**9pts**)

Choir of Menoth (Leader and 3 Grunts) (**2pts**)

Exemplar Errants (Leader and 9 Grunts) (**8pts**)

\* Exemplar Errant Officer & Standard Bearer (**2pts**)

Visgoth Juviah Rhoven & 2 Honor Guard (**4pts**)

Gorman di Wulfe, Rogue Alchemist (**2pts**)

Rhupert Carvolo, Piper of Ord (**2pts**)

The Covenant of Menoth (**2pts**)

Vassal Mechanik (**1pts**)

Vassal of Menoth (**2pts**)

**Liste 2 : HIGH RECLAIMER1**

The High Reclaimer (\***6pts**)

\* Reckoner (**8pts**)

\* Templar (**8pts**)

\* Hierophant (**2pts**)

Choir of Menoth (Leader and 3 Grunts) (**2pts**)

Exemplar Bastions (Leader and 4 Grunts) (**8pts**)

Exemplar Bastions (Leader and 4 Grunts) (**8pts**)

Exemplar Errants (Leader and 9 Grunts) (**8pts**)

\* Exemplar Errant Officer & Standard Bearer (**2pts**)

Eiryss, Angel of Retribution (**3pts**)

Orin Midwinter, Rogue Inquisitor (**2pts**)

Saxon Orrik (**2pts**)

The Wrack (3 wracks) (**1pts**)

Vassal of Menoth (**2pts**)

**VILLE : AUBAGNE**  
**ÉQUIPE : LA HORDE FISTEUSE**

**Joueur 2 : ULYSXXX**  
**Faction : CRYX**

**Liste 1 : ASPHYXIOUS1**

Iron Lich Asphyxious (\*6pts)  
\* Deathripper (4pts)  
\* Deathripper (4pts)  
\* Skarlock Thrall (2pts)  
Bane Knights (Leader and 5 Grunts) (6pts)  
Bile Thralls (Leader and 5 Grunts) (5pts)  
Mechanithralls (Leader and 9 Grunts) (5pts)  
Necrosurgeon & 3 Stitch Thralls (2pts)  
Satyxis Blood Witches (Leader and 5 Grunts) (4pts)  
\* Satyxis Blood Hag (2pts)  
Satyxis Raiders (Leader and 9 Grunts) (8pts)  
\* Satyxis Raider Sea Witch (2pts)  
Bane Lord Tartarus (4pts)  
Darragh Wrathe (4pts)  
Madelyn Corbeau, Ordic Courtesan (2pts)  
Saxon Orrik (2pts)

**Liste 2 : DENEGHRA2**

Wraith Witch Deneghra (\*6pts)  
\* Nightwretch (4pts)  
\* Nightwretch (4pts)  
\* Skarlock Thrall (2pts)  
Bane Thralls (Leader and 9 Grunts) (8pts)  
\* Bane Thrall Officer & Standard (3pts)  
Satyxis Blood Witches (Leader and 9 Grunts) (6pts)  
\* Satyxis Blood Hag (2pts)  
Satyxis Raiders (Leader and 9 Grunts) (8pts)  
\* Satyxis Raider Sea Witch (2pts)  
The Withersshadow Combine (5pts)  
Gorman di Wulfe, Rogue Alchemist (2pts)  
Pistol Wraith (3pts)  
Pistol Wraith (3pts)  
Warwitch Siren (2pts)  
Warwitch Siren (2pts)

**VILLE : AUBAGNE**  
**ÉQUIPE : LA HORDE FISTEUSE**

**Joueur 3 : LUCIFEL888**  
**Faction : KHADOR**

**Liste 1 : BUTCHER3**

Kommander Zoktavir, The Butcher Unleashed (\*4pts)  
\* Beast-09 (11pts)  
\* War dog (1pts)  
Doom Reavers (Leader and 5 Grunts) (6pts)  
Doom Reavers (Leader and 5 Grunts) (6pts)  
Greygore Boomhowler & Co. (Boomhowler and 5 Grunts) (6pts)  
\* Koldun Kapitan Valachev (2pts)  
Greylord Ternion (Leader and 2 Grunts) (4pts)  
Iron Fang Pikemen (Leader and 9 Grunts) (8pts)  
\* Black Dragon Officer & Standard (2pts)  
Widowmakers (Leader and 3 Grunts) (4pts)  
Iron Fang Kovnik (2pts)  
Madelyn Corbeau, Ordic Courtesan (2pts)

**Liste 2 : SORSCHA1**

Kommander Sorscha (\*5pts)  
\* Behemoth (13pts)  
\* War dog (1pts)  
Doom Reavers (Leader and 5 Grunts) (6pts)  
\* Greylord Escort (2pts)  
Great Bears of Gallowood (5pts)  
Greylord Ternion (Leader and 2 Grunts) (4pts)  
Lady Aiyana & Master Holt (4pts)  
Widowmakers (Leader and 3 Grunts) (4pts)  
Winter Guard Mortar Crew (Leader and Grunt) (3pts)  
Winter Guard Mortar Crew (Leader and Grunt) (3pts)  
Eiryss, Mage Hunter of Ios (3pts)  
Harlan Versh (2pts)  
Saxon Orrik (2pts)  
Yuri the Axe (3pts)

**VILLE : AUBAGNE**

**ÉQUIPE : LA HORDE FISTEUSE**

**Joueur 4 : MARKUS**

**Faction : LEGION OF EVERBLIGHT**

**Liste 1 : SAERYN**

Saeryn, Omen of Everblight (\*5pts)

\* Naga Nightlurker (5pts)

\* Shredder (2pts)

\* Angelius (9pts)

\* Angelius (9pts)

\* Scythean (9pts)

\* Scythean (9pts)

Spawning Vessel (Leader and 5 Grunts) (3pts)

Blighted Nyss Shepherd (1pts)

Blighted Nyss Shepherd (1pts)

3 Spell Martyrs (3pts)

Strider Deathstalker (2pts)

Strider Deathstalker (2pts)

**Liste 2 : KALLUS**

Kallus, Wrath of Everblight (\*5pts)

\* Ravagore (10pts)

\* Ravagore (10pts)

Blighted Nyss Hex Hunters (Leader and 9 Grunts) (8pts)

Blighted Nyss Swordsmen (Leader and 9 Grunts) (8pts)

Blighted Ogrun Warspears (Leader and 4 Grunts) (8pts)

\* Warspear Chieftan (2pts)

Spawning Vessel (Leader and 5 Grunts) (3pts)

3 Spell Martyrs (3pts)

Succubus (2pts)

Blighted Nyss Shepherd (1pts)

**VILLE : AUBAGNE**

**ÉQUIPE : LA HORDE FISTEUSE**

**Joueur 5 : Q<sup>2</sup>**

**Faction : TROLLBLOODS**

**Liste 1 : MADRAK2**

Madrak Ironhide, World Ender (\*5pts)

\* Earthborn Dire Troll (10pts)

\* Mulg the Ancient (12pts)

Krielstone Bearer and 3 Stone Scribes (3pts)

\* Krielstone Stone Scribe Elder (1pts)

Trollkin Fennblades (Leader and 9 Grunts) (8pts)

\* Trollkin Fennblade Officer & Drummer (2pts)

Trollkin Long Riders (Leader and 4 Grunts) (11pts)

Fell Caller Hero (3pts)

Horthol, Long Rider Hero (5pts)

**Liste 2 : GRIM2**

Hunters Grim (\*4pts)

\* Troll Impaler (5pts)

\* Dire Troll Bomber (10pts)

\* Earthborn Dire Troll (10pts)

\* Trollkin Runebearer (2pts)

Pyg Burrowers (Leader and 9 Grunts) (6pts)

Sons of Bragg (6pts)

Trollkin Scattergunners (Leader and 5 Grunts) (5pts)

\* Trollkin Scattergunner Officer & Drummer (2pts)

Fell Caller Hero (3pts)

Stone Scribe Chronicler (2pts)

Trollkin Champion Hero (3pts)



**VILLE : LYON**

**ÉQUIPE : BULLE'S BASTARDS**

**Capitaine : PORTAL**

**Faction : TROLLBLOODS**

**Liste 1 : CALANDRA**

Calandra Truthsayer, Oracle of the Glimmerwood (\*5pts)

\* Troll Impaler (5pts)

\* Dire Troll Blitzzer (9pts)

\* Dire Troll Bomber (10pts)

\* Dire Troll Bomber (10pts)

Farrow Bone Grinders (Leader and 3 Grunts) (2pts)

Kriel Warriors (Leader and 5 Grunts) (4pts)

\* 2 Kriel Warrior Caber Thrower (2pts)

Krielstone Bearer and 3 Stone Scribes (3pts)

\* Krielstone Stone Scribe Elder (1pts)

Pyg Burrowers (Leader and 9 Grunts) (6pts)

Fell Caller Hero (3pts)

**Liste 2 : MADRAK2**

Madrak Ironhide, World Ender (\*5pts)

\* Troll Impaler (5pts)

\* Dire Troll Bomber (10pts)

Pyg Burrowers (Leader and 9 Grunts) (6pts)

Swamp Gobber Bellows Crew (Leader and 1 Grunt) (1pts)

Trollkin Fennblades (Leader and 9 Grunts) (8pts)

\* Trollkin Fennblade Officer & Drummer (2pts)

Trollkin Long Riders (Leader and 4 Grunts) (11pts)

Fell Caller Hero (3pts)

Fell Caller Hero (3pts)

Horthol, Long Rider Hero (5pts)

Trollkin Sorcerer (1pts)

**VILLE : LYON**

**ÉQUIPE : BULLE'S BASTARDS**

**Joueur 2 : SPIFF**

**Faction : KHADOR**

**Liste 1 : ZERKOVA**

Koldun Kommander Aleksandra Zerkova (\*6pts)

\* Beast-09 (11pts)

\* Decimator (9pts)

\* Sylys Wyshnalyrr, the Seeker (2pts)

Great Bears of Gallowswood (5pts)

Greylord Outriders (Leader and 4 Grunts) (9pts)

Greylord Ternion (Leader and 2 Grunts) (4pts)

Iron Fang Pikemen (Leader and 9 Grunts) (8pts)

\* Iron Fang Pikemen Officer & Standard (2pts)

Gorman di Wulfe, Rogue Alchemist (2pts)

Iron Fang Kovnik (2pts)

Widowmaker Marksman (2pts)

**Liste 2 : KARCHEV**

*Iron Curtain – Tier 4*

Karchev the Terrible (\*5pts)

\* Devastator (8pts)

\* Kodiak (7pts)

\* Marauder (6pts)

\* Spriggan (9pts)

Battle Mechanics (Leader and 5 Grunts) (3pts)

Greylord Outriders (Leader and 2 Grunts) (6pts)

Greylord Ternion (Leader and 2 Grunts) (4pts)

Man-o-war Demolition Corps (Leader and 2 Grunts) (6pts)

Man-o-war Shocktroopers (Leader and 2 Grunts) (6pts)

**Bonus :**

-1 cloud effect de 3" à poser après le déploiement

-Les Man-O-War gagnent Advance Move

**VILLE : LYON**

**ÉQUIPE : BULLE'S BASTARDS**

**Joueur 3 : HELWINTER**

**Faction : KHADOR**

**Liste 1 : IRUSK2**

Supreme Kommandant Irusk (\*5pts)

\* Behemoth (13pts)

\* War dog (1pts)

Doom Reavers (Leader and 5 Grunts) (6pts)

\* Greylord Escort (2pts)

Great Bears of Gallowswood (5pts)

Iron Fang Pikemen (Leader and 9 Grunts) (8pts)

\* Iron Fang Pikemen Officer & Standard (2pts)

Iron Fang Uhlans (Leader and 4 Grunts) (11pts)

Winter Guard Mortar Crew (Leader and Grunt) (3pts)

Kovnik Markov (4pts)

**Liste 2 : SORSCHA2**

Forward Kommander Sorscha (\*6pts)

\* Beast-09 (11pts)

\* Kodiak (8pts) (bonded)

Doom Reavers (Leader and 5 Grunts) (6pts)

\* Greylord Escort (2pts)

Iron Fang Pikemen (Leader and 9 Grunts) (8pts)

\* Iron Fang Pikemen Officer & Standard (2pts)

Winter Guard Infantry (Leader and 9 Grunts) (6pts)

\* Winter Guard Infantry Officer & Standard (2pts)

\* 3 Winter Guard Infantry Rocketeers (3pts)

Kovnik Jozef Grigorovich (2pts)

Manhunter (2pts)

Manhunter (2pts)

Widowmaker Marksman (2pts)

**VILLE : LYON**

**ÉQUIPE : BULLE'S BASTARDS**

**Joueur 4 : SCHLAF**

**Faction : MENOTH**

**Liste 1 : SEVERIUS2**

Hierarch Severius (\*6pts)

\* Repenter (4pts)

\* Repenter (4pts)

\* Reckoner (8pts)

\* Templar (8pts) (bonded)

Choir of Menoth (Leader and 3 Grunts) (2pts)

Choir of Menoth (Leader and 3 Grunts) (2pts)

Daughters of the Flame (Leader and 5 Grunts) (5pts)

Exemplar Cinerators (Leader and 4 Grunts) (8pts)

Temple Flameguard (Leader and 9 Grunts) (6pts)

\* Temple Flameguard Officer & Standard (2pts)

Reclaimer (2pts)

The Covenant of Menoth (2pts)

The Wrack (3 wracks) (1pts)

Vassal of Menoth (2pts)

**Liste 2 : VINDICTUS**

Vice Scrutator Vindictus (\*6pts)

\* Repenter (4pts)

\* Sanctifier (9pts)

\* Vanquisher (8pts)

\* Hierophant (2pts)

Choir of Menoth (Leader and 5 Grunts) (3pts)

Exemplar Cinerators (Leader and 4 Grunts) (8pts)

Exemplar Errants (Leader and 5 Grunts) (5pts)

\* Exemplar Errant Officer & Standard Bearer (2pts)

Holy Zealots (Leader and 9 Grunts) (6pts)

\* Holy Zealot Monolith Bearer (2pts)

Knights Exemplar (Leader and 5 Grunts) (5pts)

The Wrack (3 wracks) (1pts)

Vassal Mechanik (1pts)

**VILLE : LYON**

**ÉQUIPE : BULLE'S BASTARDS**

**Joueur 5 : STARPU**

**Faction : MERCENARIES**

**Liste 1 : MACBAIN**

Drake MacBain (\*6pts)

\* Galleon (18pts)

\* Syls Wyshnalyrr, the Seeker (2pts)

Dannon Blythe & Bull (4pts)

Greygore Boomhowler & Co. (Boomhowler and 9 Grunts) (9pts)

Kayazy Eliminators (Leader and Grunt) (3pts)

Eiryss, Angel of Retribution (3pts)

Lord Rockbottom (2pts)

Orin Midwinter, Rogue Inquisitor (2pts)

Ragman (2pts)

Saxon Orrik (2pts)

Thor Steinhammer (2pts)

\* Ghordson Basher (7pts)

**Liste 2 : BARTOLO**

Captain Bartolo Montador (\*5pts)

\* Vanguard (5pts)

\* Galleon (18pts)

Captain Sam MacHorne & the Devil Dogs (Sam and 9 Grunts) (7pts)

\* Buccaneer (3pts)

Cylena Raefyll & Nyss Hunters (Cylena and 9 Grunts) (10pts)

Lady Aiyana & Master Holt (4pts)

Master Gunner Dougal MacNaile (2pts)

Professor Victor Pendrake (2pts)

Rhupert Carvolo, Piper of Ord (2pts)

Taryn di la Rovissi (2pts)

**VILLE : MONTPELLIER**

**ÉQUIPE : THE FANTASTIC FIVE**

**Capitaine : Mr Gob**

**Faction : Everblight**

**Liste 1 : Vayl**

Vayl, Disciple of Everblight (\*6pts)

\* Angelius (9pts)

\* Angelius (9pts)

\* Ravagore (10pts)

\* Scythean (9pts)

Blighted Nyss Raptors (Leader and 4 Grunts) (10pts)

Blighted Nyss Shepherd (1pts)

Blighted Nyss Sorceress and Hellion (4pts)

The Forsaken (2pts)

The Forsaken (2pts)

**Liste 2 : Bethayne**

Bethayne & Belphagor (\*3pts)

\* Harrier (2pts)

\* Ravagore (10pts)

\* Scythean (9pts)

Throne of Everblight (9pts)

Blighted Nyss Hex Hunters (Leader and 9 Grunts) (8pts)

Blighted Nyss Hex Hunters (Leader and 9 Grunts) (8pts)

3 Spell Martyrs (3pts)

The Forsaken (2pts)

The Forsaken (2pts)

**VILLE : MONTPELLIER**

**ÉQUIPE : THE FANTASTIC FIVE**

**Joueur 2 : Boombo**

**Faction : Khador**

**Liste 1 : Vlad3**

Vladimir Tzepesci, Great Prince of Umbrey

\* Drago **(8pts)**

\* War dog **(1pts)**

Doom Reavers (Leader and 5 Grunts) **(6pts)**

\* Greylord Escort **(2pts)**

Doom Reavers (Leader and 5 Grunts) **(6pts)**

Greylord Outriders (Leader and 4 Grunts) **(9pts)**

Greylord Ternion (Leader and 2 Grunts) **(4pts)**

Man-o-war Demolition Corps (Leader and 4 Grunts) **(9pts)**

Eiryss, Angel of Retribution **(3pts)**

Man-o-war Drakhun (with dismount) **(5pts)**

Saxon Orrik **(2pts)**

**Liste 2 : The Old Witch**

Zevanna Agha, the Old Witch of Khador

\* Spriggan **(10pts)**

Cylena Raefyll & Nyss Hunters (Cylena and 9 Grunts) **(10pts)**

\* Koldun Kapitan Valachev **(2pts)**

Doom Reavers (Leader and 5 Grunts) **(6pts)**

Doom Reavers (Leader and 5 Grunts) **(6pts)**

Great Bears of Gallowswood **(5pts)**

Greylord Ternion (Leader and 2 Grunts) **(4pts)**

Winter Guard Rifle Corps (Leader and 9 Grunts) **(8pts)**

Kovnik Jozef Grigorovich **(2pts)**

**VILLE : MONTPELLIER**

**ÉQUIPE : THE FANTASTIC FIVE**

**Joueur 3 : Faitek**

**Faction : Cryx**

**Liste 1 : Skarre1**

**Pirate Queen Skarre (\*6pts)**

\* Helldiver (3pts)

\* Helldiver (3pts)

\* Skarlock Thrall (2pts)

Bane Knights (Leader and 9 Grunts) (10pts)

Blackbane's Ghost Raiders (Leader and 9 Grunts) (9pts)

Necrosurgeon & 3 Stitch Thralls (2pts)

Satyxis Blood Witches (Leader and 9 Grunts) (6pts)

\* Satyxis Blood Hag (2pts)

Satyxis Raiders (Leader and 9 Grunts) (8pts)

\* Satyxis Raider Sea Witch (2pts)

Darragh Wrath (4pts)

Orin Midwinter (2pts)

Machine Wraith (1pts)

Satyxis Raider Captain (2pts)

**Liste 2 : Goreshade1**

Goreshade the Bastard (\*6pts)

\* Seether (9pts)

Bane Knights (Leader and 9 Grunts) (10pts)

Bane Thralls (Leader and 9 Grunts) (8pts)

\* Bane Thrall Officer & Standard (3pts)

Cylena Raefyll & Nyss Hunters (Cylena and 9 Grunts) (10pts)

Satyxis Raiders (Leader and 9 Grunts) (8pts)

\* Satyxis Raider Sea Witch (2pts)

Bane Lord Tartarus (4pts)

Satyxis Raider Captain (2pts)



**VILLE : MONTPELLIER**

**ÉQUIPE : THE FANTASTIC FIVE**

**Joueur 4 : Djoff**

**Faction : Retribution of Scyrah**

**Liste 1 : Ravyn**

Ravyn, Eternal Light (\*6pts)

\* Hyperion (18pts)

Houseguard Riflemen (Leader and 9 Grunts) (8pts)

\* Houseguard Riflemen Officer & Standard (2pts)

\* Soulless Escort (1pts)

Lady Aiyana & Master Holt (4pts)

Mage Hunter Strikeforce (Leader and 9 Grunts) (8pts)

\* Mage Hunter Commander (2pts)

Stormfall Archers (Leader and 3 Grunts) (5pts)

Stormfall Archers (Leader and 3 Grunts) (5pts)

Arcanist (1pts)

Houseguard thane (2pts)

**Liste 2 : Kaelysa**

Kaelysa, Night's Whisper (\*7pts)

\* Banshee (10pts)

\* Syls Wyshnalyrr, the Seeker (2pts)

Arcantrik Force Generator (10pts)

Dawnguard Sentinels (Leader and 9 Grunts) (9pts)

\* Dawnguard Sentinel Officer & Standard (2pts)

Houseguard Halberdiers (Leader and 9 Grunts) (7pts)

\* Houseguard Halberdiers Officer & Standard (2pts)

Mage Hunter Infiltrators (Leader and 9 Grunts) (8pts)

\* Eiryss, Mage Hunter Commander (3pts)

Ghost Sniper (2pts)

Ghost Sniper (2pts)

**VILLE : MONTPELLIER**

**ÉQUIPE : THE FANTASTIC FIVE**

**Joueur 5 : Lazyfimfim**

**Faction : Menoth**

**Liste 1 : Feora1**

Feora, Priestess of the Flame (\*6pts)

\* Devout (5pts)

\* Judicator (18pts)

\* Reckoner (8pts)

\* Hierophant (2pts)

Choir of Menoth (Leader and 3 Grunts) (2pts)

Daughters of the Flame (Leader and 5 Grunts) (5pts)

Temple Flameguard (Leader and 9 Grunts) (6pts)

\* Temple Flameguard Officer & Standard (2pts)

Gorman di Wulfe, Rogue Alchemist (2pts)

Nicia, Tear of Vengeance (3pts)

The Wrack (3 wracks) (1pts)

Vassal of Menoth (2pts)

**Liste 2 : Kreoss3**

Intercessor Kreoss (\*5pts)

\* Reckoner (8pts)

\* Vanquisher (8pts)

\* Hierophant (2pts)

Choir of Menoth (Leader and 3 Grunts) (2pts)

Exemplar Vengers (Leader and 4 Grunts) (11pts)

Lady Aiyana & Master Holt (4pts)

Temple Flameguard (Leader and 9 Grunts) (6pts)

\* Temple Flameguard Officer & Standard (2pts)

Eiryss, Angel of Retribution (3pts)

High Exemplar Gravus (5pts)

Vassal of Menoth (2pts)

Vassal of Menoth (2pts)

**VILLE : GRENOBLE**  
**ÉQUIPE : NAGELFAR IV**

**Capitaine : Josselin « Joss » Moreau**  
**Faction : Mercenaires**

**Liste 1** : Ashlynn d'Elyse  
*Viva la Resistance – Tier 4*

Ashlynn d'Elyse (\*6pts)  
\* Vanguard (5pts)  
\* Vanguard (5pts)  
Arcane Tempest Gun Mages (Leader and 5 Grunts) (6pts)  
\* Arcane Tempest Gun Mage Officer (0pts)  
\* \* Mule (8pts)  
Arcane Tempest Gun Mages (Leader and 5 Grunts) (6pts)  
\* Arcane Tempest Gun Mage Officer (2pts)  
Precursor Knights (Leader and 9 Grunts) (8pts)  
\* Precursor Knight Officer & Standard (2pts)  
Anastasia di Bray (2pts)  
Rutger Shaw (2pts)  
\* Mangler (8pts)  
Taryn di la Rovissi (2pts)

- 1. This army can include non-character Cygnar Arcane Tempest Gun Mage units and Cygnar Gun Mage Captain Adept solos. These units are considered to be friendly Mercenary models instead of Cygnar models and can include attachments.*
- 2. You can redeploy solos after both players have deployed but before the first player's first turn. The redeployed models must be placed on the table in a location they could have been deployed initially.*
- 3. Model's in Ashlynn's battlegroup gain Advance Deployment.*
- 4. Add a unit attachment to one Arcane Tempest Gun Mage unit free of cost. This unit attachment ignores FA restrictions.*

**Liste 2** : Bartolo Montador  
*Highborn Covenant*

Captain Bartolo Montador (\*5pts)  
\* Galleon (18pts)  
\* Syls Wyshnalyrr, the Seeker (2pts)  
Cylena Raefyll & Nyss Hunters (Cylena and 9 Grunts) (10pts)  
Lady Aiyana & Master Holt (4pts)  
Tactical Arcanist Corps (4pts)  
Gorman di Wulfe, Rogue Alchemist (2pts)  
Harlan Versh (2pts)  
Lanyssa Ryssyll, Nyss Sorceress (2pts)  
Master Gunner Dougal MacNaile (2pts)  
Thor Steinhammer (2pts)  
\* Ghordson Basher (7pts)

*Les solos gagnent déploiement avancé.*

**VILLE : GRENOBLE**  
**ÉQUIPE : NAGELFAR IV**

**Joueur 2 : Benoît (HudsonH) Cere**  
**Faction : Skorne**

**Liste 1 : Hexeris2**

Lord Arbiter Hexeris (\*6pts)  
\* Basilisk Krea (4pts)  
\* Cyclops Raider (5pts)  
\* Cyclops Shaman (5pts)  
\* Cyclops Shaman (5pts)  
\* Bronzeback Titan (10pts)  
\* Titan Cannoneer (9pts)  
Cataphract Incindiarii (Leader and 3 Grunts) (6pts)  
Paingiver Beast Handlers (Leader and 3 Grunts) (2pts)  
Agonizer (2pts)  
Extoler Soulward (2pts)  
Extoler Soulward (2pts)  
Mortitheurge Willbreaker (2pts)  
Mortitheurge Willbreaker (2pts)

**Liste 2 : Makeda3**

Makeda and the Exalted Court (\*2pts)  
\* Basilisk Krea (4pts)  
\* Cyclops Shaman (5pts)  
\* Bronzeback Titan (10pts)  
\* Molik Karn (11pts)  
\* Titan Gladiator (8pts)  
Paingiver Beast Handlers (Leader and 5 Grunts) (3pts)  
Tyrant Commander & Standard Bearer (3pts)  
Agonizer (2pts)  
Extoler Soulward (2pts)  
Mortitheurge Willbreaker (2pts)  
Orin Midwinter (2pts)

**VILLE : GRENOBLE**  
**ÉQUIPE : NAGELFAR IV**

**Joueur 3 : Gustav « Evil Minion » Berggren**  
**Faction : Everblight**

**Liste 1 : Vayl2**  
*Machinations of Shadows Tiers 4*

Vayl, Consul of Everblight (\*6pts)  
\* Angelius (8pts)  
\* Angelius (8pts)  
\* Angelius (8pts)  
\* Ravagore (9pts)  
\* Ravagore (9pts)  
Blighted Nyss Hex Hunters (Leader and 5 Grunts) (5pts)  
Spawning Vessel (Leader and 5 Grunts) (3pts)  
Blighted Nyss Shepherd (1pt)  
Blighted Nyss Shepherd (1pt)  
Blighted Nyss Sorceress and Hellion (4pts)

1. *Non-character solos in this army gain Advance Deployment.*
2. *You gain +1 on your starting roll for the game.*
3. *Warbeasts with Flight gain +2 SPD during your first turn of the game.*
4. *Reduce the cost of heavy warbeasts in this army by 1.*

**Liste 2 : Tagrosh1**  
*Army of Annihilation Tiers 4*

Thagrosh, Prophet of Everblight (\*5pts)  
\* Shredder (2pts)  
\* Ravagore (10pts)  
\* Scythean (9pts)  
\* Scythean (9pts)  
Blighted Ogrun Warspears (Leader and 4 Grunts) (8pts)  
\* Warspear Chieftan (2pts)  
Blighted Ogrun Warspears (Leader and 4 Grunts) (8pts)  
\* Warspear Chieftan (2pts)  
Spawning Vessel (Leader and 5 Grunts) (3pts)  
The Forsaken (2pts)  
Warmonger War Chief (0pts)

1. *Blighted Ogrun units become FA U. Additionally, Spawning Vessels become FA 2.*
2. *Add a War Monger War Chief solo free of cost. This solo ignores FA restrictions.*
3. *Lesser warbeasts in Thagrosh's battlegroup gain Advance Deployment.*
4. *Your deployment zone is extended 2" forward.*

**VILLE : GRENOBLE**  
**ÉQUIPE : NAGELFAR IV**

**Joueur 4 : Valerian « Val » Tchanz**  
**Faction : Skornes**

**Liste 1 : Xerxis**  
*The Fist of Halaak – Tier 2*

Tyrant Xerxis (\*5pts)  
\* Archidon (7pts)  
\* Titan Gladiator (8pts)  
Cataphract Arcuarii (Leader and 3 Grunts) (5pts)  
Cataphract Arcuarii (Leader and 3 Grunts) (5pts)  
Cataphract Arcuarii (Leader and 3 Grunts) (5pts)  
Cataphract Cetrati (Leader and 5 Grunts) (10pts)  
Cataphract Incindiarii (Leader and 3 Grunts) (5pts)  
Cataphract Incindiarii (Leader and 3 Grunts) (5pts)  
Paingiver Beast Handlers (Leader and 3 Grunts) (2pts)  
Tyrant Commander & Standard Bearer (3pts)

1. *Cataphract units are FA U.*
2. *Reduce the point cost of Cataphract units by 1.*

**Liste 2 : Zaal**  
*Immortal Host Tiers 4*

Supreme Aptimus Zaal & Kovaas (\*5pts)  
\* Cyclops Raider (5pts)  
\* Titan Cannoneer (9pts)  
\* Aptimus Marketh (3pts)  
Immortals (Leader and 9 Grunts) (8pts)  
Immortals (Leader and 9 Grunts) (8pts)  
Immortals (Leader and 9 Grunts) (8pts)  
Ancestral Guardian (3pts)  
Ancestral Guardian (3pts)  
Extoler Soulward (2pts)  
Extoler Soulward (2pts)  
Hakaar the Destroyer (4pts)

1. *Immortal units are FA U. Additionally; increase the FA of non-character Ancestral Guardian and Extoller Soulward solos by +1 for each unit included.*
2. *Ancestral Guardian solos in this army gain Advance Deployment.*
3. *Extollers in this army each begin the game with three soul tokens.*
4. *The Kovaas can begin the game in play.*

**VILLE : GRENOBLE**  
**ÉQUIPE : NAGELFAR IV**

**Joueur 5 : Jérôme « Frouch » Garcin**  
**Faction : Menoth**

**Liste 1 : Thyra**

Thyra, Flame of Sorrow (\*6pts)  
\* Devout (5pts)  
\* Blood of Martyrs (9pts)  
Avatar of Menoth (11pts)  
Choir of Menoth (Leader and 3 Grunts) (2pts)  
Daughters of the Flame (Leader and 5 Grunts) (5pts)  
Exemplar Errants (Leader and 9 Grunts) (8pts)  
\* Exemplar Errant Officer & Standard Bearer (2pts)  
Exemplar Errant Seneschal (2pts)  
Knight Exemplar Seneschal (3pts)  
Nicia, Tear of Vengeance (3pts)  
Reclaimer (2pts)  
Saxon Orrik (2pts)  
The Covenant of Menoth (2pts)

**Liste 2 : Feora2**

Feora, Protector of the Flame (\*6pts)  
\* Castigator (8pts)  
\* Judicator (18pts) (bonded)  
\* Vanquisher (8pts)  
Choir of Menoth (Leader and 3 Grunts) (2pts)  
Exemplar Errants (Leader and 9 Grunts) (8pts)  
\* Exemplar Errant Officer & Standard Bearer (2pts)  
Exemplar Errant Seneschal (2pts)  
Knight Exemplar Seneschal (3pts)  
The Wrack (3 wracks) (1pts)  
Vassal of Menoth (2pts)  
Vassal of Menoth (2pts)

**VILLE : DIJON ET BESANCON**

**ÉQUIPE : Cancoilloutarde douce et chaude (nature)**

**Capitaine : Adrezo**

**Faction : Cryx**

**Liste 1 : Asphyxious2**

Lich Lord Asphyxious (\*6pts)

\* Nightwretch (4pts)

Bane Knights (Leader and 9 Grunts) (10pts)

Bane Knights (Leader and 9 Grunts) (10pts)

Bane Thralls (Leader and 9 Grunts) (8pts)

\* Bane Thrall Officer & Standard (3pts)

Bile Thralls (Leader and 9 Grunts) (8pts)

Bane Lord Tartarus (4pts)

Darragh Wrathe (4pts)

Necrotech & 1 Scrap Thrall (1pts)

Warwitch Siren (2pts)

**Liste 2 : Deneghra2**

Wraith Witch Deneghra (\*6pts)

\* Nightwretch (4pts)

\* Nightwretch (4pts)

\* Kraken (19pts)

\* Leviathan (9pts)

Mechanithralls (Leader and 9 Grunts) (5pts)

\* 2 Brute Thrall (2pts)

Necrosurgeon & 3 Stitch Thralls (2pts)

The Withershadow Combine (5pts)

Necrotech & 1 Scrap Thrall (1pts)

Necrotech & 1 Scrap Thrall (1pts)

Warwitch Siren (2pts)

Warwitch Siren (2pts)



**VILLE : DIJON ET BESANCON**

**ÉQUIPE : CANCOILLOUTARDE DOUCE ET CHAUDE (NATURE)**

**Joueur 2 : Nahpakt**

**Faction : Cygnar**

**Liste 1 : Haley 2**

Major Victoria Haley(\*5pts)

\* Thorn (8pts)

\* Stormwall (19pts)

\* Squire (2pts)

Arcane Tempest Gun Mages (Leader and 5 Grunts) (6pts)

\* Arcane Tempest Gun Mage Officer (2pts)

\* \* Defender (9pts)

Black 13th Gun Mage Strike Team (4pts)

Captain Arlan Strangewayes (2pts)

Stormsmith Stormcaller (1pts)

Stormsmith Stormcaller (1pts)

Stormsmith Stormcaller (1pts)

**Liste 2 : Stryker2**

*Charge of The Storm Brigade – Tier 3*

Lord Commander Stryker (\*6pts)

\* Ol' Rowdy (9pts)

\* Stormclad (9pts)

\* Squire (2pts)

Storm Lances (Leader and 2 Grunts) (7pts)

Storm Lances (Leader and 2 Grunts) (7pts)

Stormblade Infantry (Leader and 5 Grunts) (5pts)

\* Stormblade Infantry Officer & Standard (0pts)

Stormblade Infantry (Leader and 5 Grunts) (5pts)

\* Stormblade Infantry Officer & Standard (3pts)

Major Katherine Laddermore (5pts)

Stormblade Captain (2pts)

Stormblade Captain (2pts)

T1 - Storm lance unit in this army become FA 2, Reduce the cost of Stormclad Warjack by 1,

T2 - Add a unit attachment to one Stormblade Infantry free of cost. This unit attachment ignores FA restriction.

T3 - Place Major Katherine Laddermore and Storm Lance units after normal deployment. These models are placed at the same time as your models with advance deployment. These models must be placed within your normal deployment zone.

**VILLE : DIJON ET BESANCON**

**ÉQUIPE : CANCOILLOUTARDE DOUCE ET CHAUDE (NATURE)**

**Joueur 3 : Cush**

**Faction : Legion of Everblight**

**Liste 1 : Saeryn**

Saeryn, Omen of Everblight (\*5pts)

\* Shredder (2pts)

\* Angeliu (9pts)

\* Carnivean (11pts)

\* Ravagore (10pts)

\* Scythean (9pts)

Blighted Nyss Raptors (Leader and 4 Grunts) (10pts)

Blighted Nyss Shepherd (1pts)

1 Spell Martyr (1pts)

The Forsaken (2pts)

**Liste 2 : Absylonia**

Absylonia, Terror of Everblight (\*5pts)

\* Shredder (2pts)

\* Angeliu (9pts)

\* Ravagore (10pts)

\* Scythean (9pts)

Blighted Nyss Raptors (Leader and 4 Grunts) (10pts)

Blighted Ogrun Warmongers (Leader and 2 Grunts) (5pts)

Annyssa Ryvaal, Talon of Everblight (4pts)

Blighted Nyss Shepherd (1pts)

The Forsaken (2pts)

Warmonger War Chief (3pts)

**VILLE : DIJON ET BESANCON**

**ÉQUIPE : CANCOILLOUTARDE DOUCE ET CHAUDE (NATURE)**

**Joueur 4 : Minsuk**

**Faction : Trollbloods**

**Liste 1 : Madrak2**

Madrak Ironhide, World Ender (\*5pts)

\* Troll Impaler (5pts)

\* Dire Troll Bomber (10pts)

\* Trollkin Runebearer (2pts)

Kriel Warriors (Leader and 9 Grunts) (6pts)

\* 1 Kriel Warrior Caber Thrower (1pts)

\* Kriel Warrior Standard Bearer & Piper (2pts)

Krielstone Bearer and 5 Stone Scribes (4pts)

\* Krielstone Stone Scribe Elder (1pts)

Trollkin Champions (Leader and 2 Grunts) (6pts)

\* Skaldi Bonehammer (3pts)

Trollkin Fennblades (Leader and 9 Grunts) (8pts)

\* Trollkin Fennblade Officer & Drummer (2pts)

Fell Caller Hero (3pts)

Stone Scribe Chronicler (2pts)

**Liste 2 : Hoarluk1**

Hoarluk Doomshaper (\*7pts)

\* Troll Axer (6pts)

\* Dire Troll Mauler (9pts)

\* Earthborn Dire Troll (10pts)

\* Mulg the Ancient (12pts)

Krielstone Bearer and 5 Stone Scribes (4pts)

\* Krielstone Stone Scribe Elder (1pts)

Trollkin Fennblades (Leader and 5 Grunts) (5pts)

\* Trollkin Fennblade Officer & Drummer (2pts)

Trollkin Runeshapers (Leader and 2 Crew) (4pts)

Feralgeist (1pts)

Janissa Stonetide (3pts)

**VILLE : DIJON ET BESANCON**

**ÉQUIPE : CANCOILLOUTARDE DOUCE ET CHAUDE (NATURE)**

**Joueur 5 : Damien**

**Faction : Skorne**

**Liste 1 : Rasheth**

Dominar Rasheth (\*5pts)

\* Cyclops Raider (5pts)

\* Mammoth (20pts)

\* Titan Cannoneer (9pts)

Gatormen Posse (Leader and 4 Grunts) (9pts)

Paingiver Beast Handlers (Leader and 3 Grunts) (2pts)

Extoler Soulward (2pts)

Extoler Soulward (2pts)

Mortitheurge Willbreaker (2pts)

Mortitheurge Willbreaker (2pts)

Paingiver Task Master (2pts)

**Liste 2 : Zaal**

*Immortal Host – Tier 4*

Supreme Aptimus Zaal & Kovaas (\*5pts)

\* Cyclops Raider (5pts)

\* Titan Cannoneer (9pts)

\* Aptimus Marketh (3pts)

Immortals (Leader and 5 Grunts) (5pts)

Immortals (Leader and 5 Grunts) (5pts)

Praetorian Karax (Leader and 9 Grunts) (6pts)

Praetorian Swordsmen (Leader and 9 Grunts) (6pts)

Ancestral Guardian (3pts)

Ancestral Guardian (3pts)

Extoler Soulward (2pts)

Extoler Soulward (2pts)

Extoler Soulward (2pts)

Hakaar the Destroyer (4pts)

T1 : augmentation le la restriction des ancestral guardian et extoller soulward de +1/unit incluse

T2 : Ancestral guadian gagne "Advance deployment"

T3 : Extoller commence avec 3 soul tokens

T4 : Kovass en jeu dès le début

**VILLE : VERSAILLES**

**ÉQUIPE : FIST FUCKING & TAXIDERMIE**

**Capitaine : Sechs**

**Faction : Legion of Everblight**

**Liste 1 : Vayl 1**

*Winter Storm – Tier 4*

Vayl, Disciple of Everblight (**\*6pts**)

\* Raek (**4pts**)

\* Shredder (**2pts**)

\* Angelius (**9pts**)

\* Ravagore (**10pts**)

\* Scythean (**9pts**)

Blighted Nyss Hex Hunters (Leader and 5 Grunts) (**5pts**)

\* Bayal, Hound of Everblight (**0pts**)

Blighted Nyss Hex Hunters (Leader and 5 Grunts) (**5pts**)

Blighted Nyss Legionnaires (Leader and 9 Grunts) (**6pts**)

Spawning Vessel (Leader and 5 Grunts) (**3pts**)

Blighted Nyss Shepherd (**1pts**)

Blighted Nyss Shepherd (**1pts**)

1 Spell Martyr (**1pts**)

*Tier 2 : Add Bayall, Hound of Everblight to one Blighted Nyss Hex Hunter unit free of cost.*

*Tier 3 : Warbeasts in Vayl's battlegroup gain +2 SPD during your first turn of the game.*

*Tier 4 : The LOS of models without Eyeless Sight is reduced to 8" during the first round of the game.*

**Liste 2 : Kallus**

Kallus, Wrath of Everblight (**\*5pts**)

\* Ravagore (**10pts**)

\* Ravagore (**10pts**)

Blighted Nyss Hex Hunters (Leader and 5 Grunts) (**5pts**)

Blighted Nyss Hex Hunters (Leader and 5 Grunts) (**5pts**)

Blighted Nyss Legionnaires (Leader and 9 Grunts) (**6pts**)

\* Captain Farilor & Standard (**3pts**)

Blighted Nyss Legionnaires (Leader and 9 Grunts) (**6pts**)

Spawning Vessel (Leader and 5 Grunts) (**3pts**)

Blighted Nyss Shepherd (**1pts**)

Strider Deathstalker (**2pts**)

Succubus (**2pts**)

The Forsaken (**2pts**)

**VILLE : VERSAILLES**

**ÉQUIPE : FIST FUCKING & TAXIDERMIE**

**Joueur 2 : Le Merco**

**Faction : Mercenaires**

**Liste 1 : MacBain**

*Four Star Syndicate*

Drake MacBain (\***6pts**)

\* Galleon (**18pts**)

Kazyzy Assassins (Leader and 9 Grunts) (**8pts**)

\* Kazyzy Assassin Underboss (**2pts**)

Kazyzy Eliminators (Leader and Grunt) (**3pts**)

Steelhead Halberdiers (Leader and 9 Grunts) (**6pts**)

Steelhead Heavy Cavalry (Leader and 4 Grunts) (**10pts**)

Eiryss, Angel of Retribution (**3pts**)

Goblin Tinker (**1pts**)

Goblin Tinker (**1pts**)

Madelyn Corbeau, Ordic Courtesan (**2pts**)

Rhupert Carvolo, Piper of Ord (**2pts**)

**Liste 2 : Magnus 1**

*Four Star Syndicate*

Magnus the Traitor (\***6pts**)

\* Renegade (**6pts**)

\* Renegade (**6pts**)

\* Galleon (**18pts**)

\* Mangler (**8pts**)

Croe's Cutthroats (Croe and 5 Grunts) (**7pts**)

Greygore Boomhowler & Co. (Boomhowler and 9 Grunts) (**9pts**)

Master Gunner Dougal MacNaile (**2pts**)

**VILLE : VERSAILLES**

**ÉQUIPE : FIST FUCKING & TAXIDERMIE**

**Joueur 3 : Zul**

**Faction : Cryx**

**Liste 1 : Deneghra1**

Warwitch Deneghra (\*5pts)

\* Nightwretch (4pts)

\* Nightwretch (4pts)

\* Reaper (7pts)

\* Skarlock Thrall (2pts)

Satyxis Raiders (Leader and 9 Grunts) (8pts)

\* Satyxis Raider Sea Witch (2pts)

Soulhunters (Leader and 4 Grunts) (9pts)

The Withersshadow Combine (5pts)

Darragh Wrath (4pts)

Pistol Wraith (3pts)

Pistol Wraith (3pts)

Satyxis Raider Captain (2pts)

Warwitch Siren (2pts)

**Liste 2 : Skarre2**

Skarre, Queen of the Broken Coast (\*6pts)

\* Nightwretch (4pts)

\* Harrower (10pts)

\* Reaper (7pts)

\* Skarlock Thrall (2pts)

Bane Knights (Leader and 9 Grunts) (10pts)

Necrosurgeon & 3 Stitch Thralls (2pts)

Satyxis Raiders (Leader and 9 Grunts) (8pts)

\* Satyxis Raider Sea Witch (2pts)

Bane Lord Tartarus (4pts)

Pistol Wraith (3pts)

Satyxis Raider Captain (2pts)

Warwitch Siren (2pts)

**VILLE : VERSAILLES**

**ÉQUIPE : FIST FUCKING & TAXIDERMIE**

**Joueur 4 : Zargar**

**Faction : Cygnar**

**Liste 1 : Brisbane**

Major Markus 'Siege' Brisbane (\***5pts**)

\* Stormwall (**19pts**)

\* Squire (**2pts**)

Arcane Tempest Gun Mages (Leader and 5 Grunts) (**6pts**)

\* Arcane Tempest Gun Mage Officer (**2pts**)

Horgenhold Forge Guard (Leader and 9 Grunts) (**8pts**)

Rangers (**5pts**)

Tempest Blazers (Leader and 4 Grunts) (**10pts**)

Journeyman Warcaster (**3pts**)

**Liste 2 : Nemo1**

Commander Adept Nemo (\***6pts**)

\* Thorn (**8pts**)

\* Hammersmith (**8pts**)

\* Ol' Rowdy (**9pts**)

\* Stormclad (**10pts**)

\* Squire (**2pts**)

Black 13th Gun Mage Strike Team (**4pts**)

Horgenhold Forge Guard (Leader and 9 Grunts) (**8pts**)

Tactical Arcanist Corps (**4pts**)

Journeyman Warcaster (**3pts**)



**VILLE : VERSAILLES**

**ÉQUIPE : FIST FUCKING & TAXIDERMIE**

**Joueur 5 : Schoubi**

**Faction : Cryx**

**Liste 1 : Skarre1**

Pirate Queen Skarre (\***6pts**)

\* Kraken (**19pts**)

\* Kraken (**19pts**)

\* Skarlock Thrall (**2pts**)

Blackbane's Ghost Raiders (Leader and 9 Grunts) (**9pts**)

Necrosurgeon & 3 Stitch Thralls (**2pts**)

Gorman di Wulfe, Rogue Alchemist (**2pts**)

Necrotech & 1 Scrap Thrall (**1pts**)

Ragman (**2pts**)

**Liste 2 : Scaverous**

Lord Exhumator Scaverous (\***5pts**)

\* Deathripper (**4pts**)

\* Deathripper (**4pts**)

\* Deathjack (**12pts**)

\* Nightmare (**10pts**)

\* Skarlock Thrall (**2pts**)

Bane Thralls (Leader and 9 Grunts) (**8pts**)

\* Bane Thrall Officer & Standard (**3pts**)

Bile Thralls (Leader and 5 Grunts) (**5pts**)

The Withersshadow Combine (**5pts**)

Warwitch Siren (**2pts**)

**VILLE : CHAMBÉRY**

**ÉQUIPE : INGLORIOUS BAF STARS**

**Capitaine : Solkiss**

**Faction : Khador**

**Liste 1 : The Old Witch**

Zevanna Agha, the Old Witch of Khador (\*3pts)

\* Behemoth (13pts)

\* Wardog (1pts)

Great Bears of Gallowswood (5pts)

Greylord Ternion (Leader and 2 Grunts) (4pts)

Lady Aiyana & Master Holt (4pts)

Widowmakers (Leader and 3 Grunts) (4pts)

Winter Guard Infantry (Leader and 9 Grunts) (6pts)

\* Winter Guard Infantry Officer & Standard (2pts)

\* 3 Winter Guard Infantry Rocketeers (3pts)

Eiryss, Angel Of Retribution (3pts)

Gorman di Wulfe, Rogue Alchemist (2pts)

Kovnik Jozef Grigorovich (2pts)

Orin Midwinter, Rogue Inquisitor (2pts)

Widowmaker Marksman (2pts)

**Liste 2 : Irusk1**

Kommandant Irusk (\*6pts)

\* Beast09 (11pts)

\* Sylys Wyshnalyrr, the Seeker (2pts)

Cylena Raefyll & Nyss Hunters (Cylena and 9 Grunts) (10pts)

\* Koldun Kapitan Valachev (2pts)

Greylord Ternion (Leader and 2 Grunts) (4pts)

Iron Fang Pikemen (Leader and 9 Grunts) (8pts)

\* Iron Fang Pikemen Officer & Standard (2pts)

Iron Fang Ulhans (Leader and 4 Grunts) (11pts)

Iron Fang Kovnik (2pts)

Ogrun Bokkur (3pts) → Client : Koldun Kapitan Valachev

Reinholdt, Gobber Speculator (1pts)

**VILLE : CHAMBERY**

**ÉQUIPE : INGLORIOUS BAF STARS**

**Joueur 2 : Wood**

**Faction : Menoth**

**Liste 1 : Harbinger**

Harbinger of Menoth (\*5pts)

\* Reckoner (8pts)

\* Hierophant (2pts)

Avatar of Menoth (11pts)

Choir of Menoth (Leader and 3 Grunts) (2pts)

Exemplar Errants (Leader and 9 Grunts) (8pts)

\* Exemplar Errant Officer & Standard Bearer (2pts)

Exemplar Errant Senechal (2pts)

Gorman di Wulf, Rogue alchemist (2pts)

High Exemplar Gravus (5pts)

Hign Paladin Dartan Vilmon (3pts)

Nicia, Tear of Vengeance (3pts)

Paladin of the Order of the Wall (2pts)

Rhupert Carvolo, Piper of Ord (2pts)

The Wrack (1pts)

Vassal of Menoth (2pts)

**Liste 2 : Feora2**

Feora, Protector of the Flamme (\*6pts)

\* Reckoner (8pts)

\* Judicator (18pts) → Bond

Choir of Menoth (Leader and 3 Grunts) (2pts)

Doughters of the Flamme (Leader and 5 Grunts) (5pts)

Holy Zealots (Leader and 5 Grunts) (4pts)

\* Holy zealot Monolith Bearer (2pts)

Knights exemplar (Leader and 5 Grunts) (5pts)

Visgoth Joviah Rhoven & 2 Honor Guard (4pts)

Knight Exemplar Senechal (3pts)

The Covenant of Menoth (2pts)

Vassal Mechanik (1pts)

Vassal of Menoth (2pts)

**VILLE : CHAMBERY**

**ÉQUIPE : INGLORIOUS BAF STARS**

**Joueur 3 : Manu74**

**Faction : Legion of Everblight**

**Liste 1 : Vayl1**

*Winter Storm – Tier 4*

Vayl, Disciple of Everblight (\*6pts)

\* Naga Nightlurker (5pts)

\* Raek (4pts)

\* Shredder (2pts)

\* Ravagore (10pts)

\* Scythean (9pts)

\* Scythean (9pts)

Blighted Nyss Hex Hunters (Leader and 5 Grunts) (5pts)

\* Bayal, Hound of Everblight (0pts)

Blighted Nyss Hex Hunters (Leader and 5 Grunts) (5pts)

Spawning Vessel (Leader and 5 Grunts) (3pts)

Blighted Nyss Shepherd (1pts)

Blighted Nyss Shepherd (1pts)

Succubus (2pts)

*T 3 : warbeasts gain +2SPD on first round*

*T 4 : LOS of models without eyeless sight is reduced to 8" during first round*

**Liste 2 : Vayl2**

*Machination of Shadows Tier4*

Vayl, Consul of Everblight (\*6pts)

\* Afflictor (4pts)

\* Angelius (8pts)

\* Angelius (8pts)

\* Ravagore (9pts)

\* Ravagore (9pts)

\* Scythean (8pts)

Blighted Nyss Legionnaires (Leader and 9 Grunts) (6pts)

Spawning Vessel (Leader and 3 Grunts) (2pts)

Blighted Nyss Shepherd (1pts)

Blighted Nyss Shepherd (1pts)

*T 1 : non character solos gain AD*

*T 2 : +1 to starting roll*

*T 3 : flying warbeasts gain +2SPD on first turn*

**VILLE : CHAMBERY**

**ÉQUIPE : INGLORIOUS BAF STARS**

**Joueur 4 : Dibbuk**

**Faction : Cryx**

**Liste 1 : Asphyxious2**

Lich Lord Asphyxious (\*6pts)

\* Helldiver (3pts)

\* Nightwretch (4pts)

Bane Knights (Leader and 9 Grunts) (10pts)

Bane Thralls (Leader and 5 Grunts) (5pts)

\* Bane Thrall Officer & Standard (3pts)

Bile Thralls (Leader and 5 Grunts) (5pts)

Satyxis Blood Witches (Leader and 5 Grunts) (4pts)

\* Satyxis Blood Hag (2pts)

Satyxis Raiders (Leader and 9 Grunts) (8pts)

\* Satyxis Raider Sea Witch (2pts)

Bane Lord Tartarus (4pts)

Orin Midwinter, Rogue Inquisitor (2pts)

Satyxis Raider Captain (2pts)

Saxon Orrik (2pts)

**Liste 2 : Mortenebra**

Master Necrotech Mortenebra (\*4pts)

\* Helldiver (3pts)

\* Stalker (4pts)

\* Stalker (4pts)

\* Deathjack (12pts)

\* Leviathan (9pts)

\* Nightmare (10pts)

Satyxis Blood Witches (Leader and 5 Grunts) (4pts)

\* Satyxis Blood Hag (2pts)

Gorman di Wulfe, Rogue Alchemist (2pts)

Warwitch Siren (2pts)

Warwitch Siren (2pts)

**VILLE : CHAMBERY**

**ÉQUIPE : INGLORIOUS BAF STARS**

**Joueur 5 : Overage**

**Faction : Trollbloods**

**Liste 1 : Hoarluck1**

*Runes of War - Tier 4*

Hoarluk Doomshaper (\*7pts)

\* Troll Axer (6pts)

\* Dire Troll Mauler (9pts)

\* Earthborn Dire Troll (10pts)

\* Mulg the Ancient (12pts)

Krielstone Bearer and 5 Stone Scribes (4pts)

\* Krielstone Stone Scribe Elder (1pts)

Trollkin Runeshapers (Leader and 2 Crew) (3pts)

Trollkin Runeshapers (Leader and 2 Crew) (3pts)

Trollkin Runeshapers (Leader and 2 Crew) (3pts)

Trollkin Runeshapers (Leader and 2 Crew) (3pts)

Janissa Stonetide (3pts)

*T2 : Krielstone begins the game with 1 fury point for each runeshaper unit or solo in the army.*

*T3 : For every 2 units of Runeshapers, place a wall template completely within 20" of the back edge of your deployment. Templates cannot be within 3" of each other.*

*T4 : Deployment zone is extend 2"*

**Liste 2 : Grim1**

Grim Angus (\*6pts)

\* Troll Impaler (5pts)

\* Dire Troll Bomber (10pts)

War Wagon (9pts)

Pyg Burrowers (Leader and 9 Grunts) (6pts)

Trollkin Fennblades (Leader and 9 Grunts) (8pts)

\* Trollkin Fennblade Officer & Drummer (2pts)

Trollkin Scattergunners (Leader and 9 Grunts) (8pts)

\* Trollkin Scattergunner Officer & Drummer (2pts)

Fell Caller Hero (3pts)

Feralgeist (1pts)

Stone Scribe Chronicler (2pts)

**VILLE : GRENOBLE / LYON**  
**ÉQUIPE : LES BOYS BANDENT**

**Capitaine : Eloi de Murphy**  
**Faction : Protectorate of Menoth**

**Liste 1 : Severius 1**

Grand Scrutator Severius (\*6pts)  
\* Judicator (18pts)  
Vessel of Judgement (9pts)  
Vessel of Judgement (9pts)  
Choir of Menoth (Leader and 3 Grunts) (2pts)  
Exemplar Errants (Leader and 9 Grunts) (8pts)  
\* Exemplar Errant Officer & Standard Bearer (2pts)  
Visgoth Juviah Rhoven & 2 Honor Guard (4pts)  
Vassal Mechanik (1pts)  
Vassal Mechanik (1pts)  
Exemplar Errant Seneschal (2pts)

**Liste 2 : Harbinger**

Harbinger of Menoth (\*5pts)  
\* Reckoner (8pts)  
\* Hierophant (2pts)  
Avatar of Menoth (11pts)  
Choir of Menoth (Leader and 3 Grunts) (2pts)  
Exemplar Errants (Leader and 9 Grunts) (8pts)  
\* Exemplar Errant Officer & Standard Bearer (2pts)  
Gorman di Wulfe, Rogue Alchemist (2pts)  
Nicia, Tear of Vengeance (3pts)  
Vessel of Judgement (9pts)  
Rhupert Carvolo, Piper of Ord (2pts)  
The Covenant of Menoth (2pts)  
The Wrack (3 wracks) (1pts)  
Vassal Mechanik (1pts)  
Vassal of Menoth (2pts)

**VILLE : GRENOBLE / LYON**  
**ÉQUIPE : LES BOYS BANDENT**

**Joueur 2 : zut**  
**Faction : Cygnar**

**Liste 1 : Haley1**

Major Victoria Haley  
\* Stormwall (19pts)  
\* Squire (2pts)  
Black 13th Gun Mage Strike Team (4pts)  
Lady Aiyana & Master Holt (4pts)  
Precursor Knights (Leader and 5 Grunts) (5pts)  
\* Precursor Knight Officer & Standard (2pts)  
Tempest Blazers (Leader and 4 Grunts) (10pts)  
Gorman di Wulfe, Rogue Alchemist (2pts)  
Lanyssa Ryssyll, Nyss Sorceress (2pts)  
Ogrun Bokur (3pts)  
Rhupert Carvolo, Piper of Ord (2pts)

**Liste 2 : Caine 2**

Captain Allister Caine (\*5pts)  
\* Ol' Rowdy (9pts)  
\* Squire (2pts)  
Arcane Tempest Gun Mages (Leader and 5 Grunts) (6pts)  
\* Arcane Tempest Gun Mage Officer (2pts)  
\* \* Hunter (6pts)  
\* \* Avenger (9pts)  
Greygore Boomhowler & Co. (Boomhowler and 9 Grunts) (9pts)  
Rangers (5pts)  
Journeyman Warcaster (3pts)  
Reinholdt, Gobber Speculator (1pts)  
Stormsmith Stormcaller (1pts)  
Taryn di la Rovissi (2pts)



**VILLE : GRENOBLE / LYON**  
**ÉQUIPE : LES BOYS BANDENT**

**Joueur 3 : lazy town**  
**Faction : Trollblood**

**Liste 1 : Madrak1**

Chief Madrak Ironhide  
\* Troll Axer (6pts)  
\* Mulg the Ancient (12pts)  
\* Trollkin Runebearer (2pts)  
Krielstone Bearer and 3 Stone Scribes (3pts)  
\* Krielstone Stone Scribe Elder (1pts)  
Trollkin Champions (Leader and 4 Grunts) (10pts)  
\* Skaldi Bonehammer (3pts)  
Trollkin Warders (Leader and 4 Grunts) (8pts)  
Fell Caller Hero (3pts)  
Janissa Stonetide (3pts)  
Stone Scribe Chronicler (2pts)  
Trollkin Champion Hero (3pts)

**Liste 2 : Grim 1**

Grim Angus  
\* Troll Impaler (5pts)  
\* Earthborn (10pts)  
War Wagon (9pts)  
Pyg Burrowers (Leader and 9 Grunts) (6pts)  
Sons of Bragg (6pts)  
Swamp Gobber Bellows Crew (Leader and 1 Grunt) (1pts)  
Trollkin Long Riders (Leader and 4 Grunts) (11pts)  
Fell Caller Hero (3pts)  
Horthol, Long Rider Hero (5pts)

**VILLE : GRENOBLE / LYON**  
**ÉQUIPE : LES BOYS BANDENT**

**Joueur 4 : Weeskahs**  
**Faction : Legion of Everblight**

**Liste 1 : Thagrosh1**

Thagrosh, Prophet of Everblight (\*5pts)  
\* Carnivean (11pts)  
\* Ravagore (10pts)  
\* Scythean (9pts)  
Blackfrost Shard (5pts)  
Gatormen Posse (Leader and 4 Grunts) (9pts)  
Beast Mistress (3pts)  
\* Shredder (2pts)  
\* Shredder (2pts)  
\* Shredder (2pts)  
Blighted Nyss Shepherd (1pts)  
1 Spell Martyr (1pts)

**Liste 2 : Bethayne**

Bethayne & Belphagor (\*3pts)  
\* Shredder (2pts)  
\* Ravagore (10pts)  
\* Scythean (9pts)  
Blighted Nyss Hex Hunters (Leader and 9 Grunts) (8pts)  
Blighted Nyss Striders (Leader and 5 Grunts) (6pts)  
\* Blighted Nyss Striders Officer & Musician (3pts)  
Gatormen Posse (Leader and 4 Grunts) (9pts)  
Blighted Nyss Shepherd (1pts)  
Gatorman Witch Doctor (3pts)  
2 Spell Martyrs (2pts)

**VILLE : GRENOBLE / LYON**

**ÉQUIPE : LES BOYS BANDENT**

**Joueur 5 : Cheveu**

**Faction : Cryx**

**Liste 1 : Deneghra1**

Warwitch Deneghra (\*5pts)

\* Deathripper (4pts)

\* Deathripper (4pts)

\* Skarlock Thrall (2pts)

Cylena Raefyll & Nyss Hunters (Cylena and 9 Grunts) (10pts)

Sea Dog Crew (Leader and 9 Grunts) (8pts)

\* Mr. Walls Sea Dog Crew Quartermaster (2pts)

Lord Rockbottom (2pts)

Master Gunner Dougal MacNaile (2pts)

Orin Midwinter, Rogue Inquisitor (2pts)

Pistol Wraith (3pts)

Pistol Wraith (3pts)

Rorsh & Brine (9pts)

Warwitch Siren (2pts)

Warwitch Siren (2pts)

**Liste 2 : Skarre1**

Pirate Queen Skarre (\*6pts)

\* Kraken (19pts)

\* Skarlock Thrall (2pts)

Necrosurgeon & 3 Stitch Thralls (2pts)

Satyxis Blood Witches (Leader and 5 Grunts) (4pts)

\* Satyxis Blood Hag (2pts)

Satyxis Raiders (Leader and 9 Grunts) (8pts)

\* Satyxis Raider Sea Witch (2pts)

Soulhunters (Leader and 4 Grunts) (9pts)

Darragh Wrathe (4pts)

Gorman di Wulfe, Rogue Alchemist (2pts)

Satyxis Raider Captain (2pts)

**VILLE : CHAMBERY**  
**ÉQUIPE : LA GROSSE BAF**

**Capitaine : Cyriss Adept**  
**Faction : Skornes**

**Liste 1 : Hexeris1**

Lord tyrant hexeris 6  
Cyclops Brute 5  
Bronzeback Titan 10  
Titan Cannoneer 9  
Titan Gladiator 8  
Cataphract Incindiarii (Leader and 5 Grunts) 9  
Gatormen Posse (Leader and 4 Grunts) 9  
Paingiver Beast Handlers (Leader and 3 Grunts) 2  
Extoler Soulward 2  
Paingiver Task Master 2

**Liste 2 : Hexeris2**

Lord arbiter hexeris 6  
Basilisk Krea 4  
Bronzeback Titan 10  
Titan Gladiator 8  
Titan Sentry 9  
Cataphract Arcuarii (Leader and 5 Grunts) 9  
Gatormen Posse (Leader and 4 Grunts) 9  
Paingiver Beast Handlers (Leader and 3 Grunts) 2  
Agonizer 2  
Feralgeist 1  
Paingiver Task Master 2

**VILLE : CHAMBERY**  
**ÉQUIPE : GROSSE BAF**

**Joueur 2 : Rico**  
**Faction : skornes**

**Liste 1 : Rasheth**  
*Chain Gang – Tier 4*

Dominar Rasheth  
1 gladiator 7  
1 gladiator 7  
1 bronzebak 9  
1 créa 4  
4 beast handler 2  
5 gatormens 9  
5 gatormens 9  
1 taskmaster 2  
1 taskmaster 2  
1 agonizer 2  
1 agonizer 2

titans -1pt, FA agonizer +1 / titan, +2 SPD à une unité de minions le 1<sup>o</sup> tour / task master, agonizers commencent avec 3pt de fury, zone de déploiement accrue de 2 ps.

**Liste 2 Makeda 2**

Supreme Archdomina Makeda  
1 molik karn 11  
1 gladiator 8  
1 archidon 7  
1 cyclops shaman 5  
1 cyclops brute 5  
10 nihilators 8  
6 swordsmen 4  
Ua swordsmen 2  
1 mortitheurge 2  
1 agonizer 2  
1 feralgheist 1

**VILLE : CHAMBERY**  
**ÉQUIPE : GROSSE BAF**

**Joueur 3 : Olivier**  
**Faction : mercenaires**

**Liste 1 : Ashlynn**  
*Highborn Covenant*

\* Gallant (9pts)  
\* Syls Wyshnalyrr, the Seeker (2pts)  
Arcane Tempest Gun Mages (Leader and 5 Grunts) (6pts)  
\* Arcane Tempest Gun Mage Officer (2pts) \*  
\* Mule (8pts)  
Cylena Raefyll & Nyss Hunters (Cylena and 9 Grunts) (10pts)  
Horgenhold Forge Guard (Leader and 9 Grunts) (8pts)  
Eiryss, Angel of Retribution (3pts)  
Gorman di Wulfe, Rogue Alchemist (2pts)  
Harlan Versh (2pts)  
Rhupert Carvolo, Piper of Ord (2pts)  
Taryn di la Rovissi (2pts)

Solos gain Advance deployment

**VILLE : CHAMBERY**  
**ÉQUIPE : GROSSE BAF**

**Joueur 4 :yannick**  
**Faction :minions**

**Liste 1 : Maelok**

Maelok, the Dreadbound (\*6pts)  
\* Bull Snapper (3pts)  
\* Blackhide Wrastler (9pts)  
\* Swamp Horror (8pts)  
Bog Trog Ambushers (Leader and 5 Grunts) (5pts)  
Gatormen Posse (Leader and 4 Grunts) (9pts)  
Gatormen Posse (Leader and 4 Grunts) (9pts)  
Feralgeist (1pts)  
Gatorman Witch Doctor (3pts)  
Gatorman Witch Doctor (3pts)  
Thrullg (3pts)  
Totem Hunter (3pts)

**Liste 2 Sturm & Drang**  
*Split decision – Tier 4*

\* Razor Boar (2pts)  
\* Road Hog (8pts)  
\* Road Hog (8pts)  
\* War Hog (8pts)  
\* War Hog (8pts)  
\* Targ (2pts) Farrow Bone Grinders (Leader and 3 Grunts) (2pts)  
Farrow Brigands (Leader and 5 Grunts) (5pts)  
Farrow Slaughterhousers (Leader and 5 Grunt) (6pts)  
Farrow Slaughterhousers (Leader and 5 Grunt) (6pts)

t1 = au choix, free upkeep ou +2spd sur les beast 1er tour. t2 = +1 starting roll t3 = slaughterhousers,  
advance move t4 = -1pts sur les road hog

**VILLE : CHAMBERY**  
**ÉQUIPE : GROSSE BAF**

**Joueur 5 : maxence**  
**Faction : orboros**

**Liste 1 : Kromac**

Kromac the Ravenous  
\*Ghetorix 11  
\*Warpwolf Stalker 10  
\*Pureblood Warpwolf 9  
\*Gorax 4  
\*Druid Wilder 4  
Druid Stoneward and Woldstalkers 5  
Druid Stoneward and Woldstalkers 5  
Shifting stones 2  
Stone keeper Shifting stones 2+1  
Gallows Grove 1  
Gallows Grove 1  
Swamp Gobbers and belows crew 1

**Liste 2 : Kruger 2**

Krueger the Stormlord  
\*Megalith 11  
\*Warpwolf Stalker 10  
\*Warpwolf Stalker 10  
\*Gorax 4  
\*Druid Wilder 2  
Druid Stoneward and Woldstalkers 5  
Druid Stoneward ans Woldstalkers 5  
Shifting Stones \*Stone Keeper 2+1  
Shifting Stones 2  
Gallows Grove 1  
Gallows Grove 1  
Swamp Gobbers and Belows Crew 1